

Usability of Mobile Security

TCE Summer School, 2014

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Why worry about usability?

Lack of security usability

- Harms security, eventually
- Lowers overall attractiveness of the device/service, eventually
- **Costs money!**

Outline

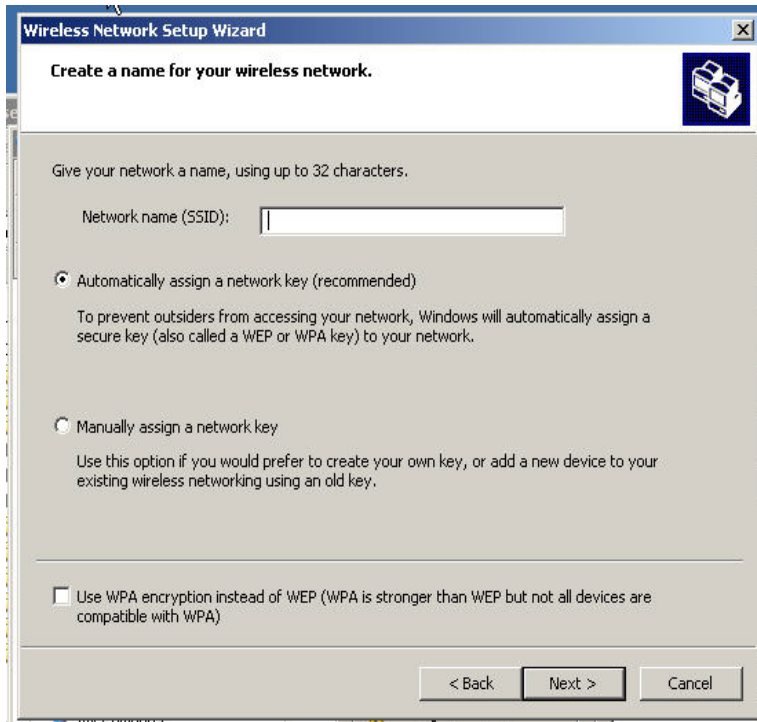
- Two case studies
 - Secure First Connect
 - Granting permission to apps
- Why usable mobile security is different
- Examples of usable mobile security problems

Secure First Connect

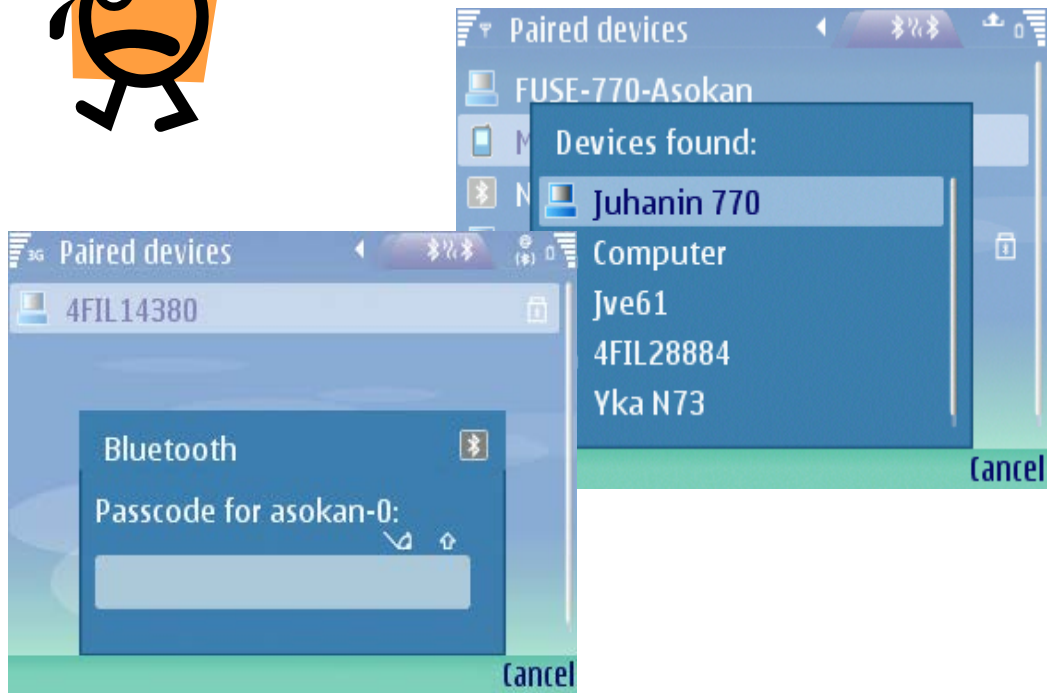
Setting up the first connection

- **First Connect:** setting up contexts for subsequent communication.
 - Typically for proximity communications between personal devices, e.g.:
 - Pairing a Bluetooth phone and headset
 - Enrolling a Phone or PC in the home WLAN
- **Problem (circa 2006):** Secure First Connect for personal devices
 - Initializing security associations (as securely as possible)
 - No security infrastructure (no PKI, key servers etc.)
 - Ordinary non-expert users
 - Cost-sensitive commodity devices

Prevalent mechanisms were not intuitive



SSID? WPA?
Passcode?



... and not very secure



Cracking the Bluetooth PIN*

Yaniv Shaked and Avishai Wool

School of Electrical Engineering
Tel Aviv University, Ramat
shakedy@eng.tau.ac.il,

Abstract

This paper describes the implementation of an attack on the Bluetooth security mechanism. Specifically, we de-

Security Weaknesses in Bluetooth

Markus Jakobsson and Susanne Wetzel

Lucent Technologies - Bell Labs
Information Sciences Research Center
Murray Hill, NJ 07974
USA

{markusj,sgwetzl}@research.bell-labs.com

Abstract. We point to three types of potential vulnerabilities in the Bluetooth standard, version 1.0B. The first vulnerability opens up the system to an attack in which an adversary under certain circumstances is able to determine the key exchanged by two victim devices, making

Naïve usability measures damage security

http://www.helsinki-hs.net/news.asp?id=20030930IE16

HELSINGIN SANOMAT INTERNATIONAL EDITION

TODAY

THIS WEEK

WEBORTAGE

THIS IS

Consumer - Tuesday 30.9.2003

Pictures taken with mobile phone showed up on neighbour's TV

► Default password must be changed when starting to use Bluetooth-equipped devices; read the manual!

elsewhere as well. It is, therefore, absolutely essential that the password is changed immediately when the device is first installed."

"This is clearly printed in the user's manual", Rosenberg points out. How often have we heard *that* before?

"Once the digital receiver's password has been changed, the new password also has to be entered in the transmitting device, in this


Naïve security erodes usability

Pairing


To create a connection using Bluetooth wireless technology, you must exchange Bluetooth passcodes with the device you are connecting to for the first time for reasons of security. This operation is called pairing. The Bluetooth passcode is a 1- to 16-character numeric code, which you must enter in both devices. You only need this passcode once.

SIM access mode

In SIM access mode, if the car kit finds a compatible mobile phone that supports the Bluetooth SIM access profile standard, the car kit shows a randomly chosen, 16-character numeric code on the display, which you must enter on the compatible mobile phone to be paired with the car kit. Note that you must be prepared to do this quickly within 30 seconds. Follow the instructions on the display of your mobile phone.

If pairing is successful, Paired with, followed by the name of your mobile phone is displayed. Then Create connection is displayed. Press  to establish the Bluetooth wireless connection.

Note

When pairing a mobile phone in SIM access mode, a 16-character numeric passcode is generated in the car kit. You can delete this passcode if desired: within 3 seconds, press  to delete the Bluetooth passcode. Then enter an arbitrary 16-character numeric code into the car kit using the Navi wheel number editor.

- Car kits allow a car phone to retrieve and use session keys from a mobile phone smartcard
- Car kit requires higher level of security
 - users have to enter 16-character passcodes

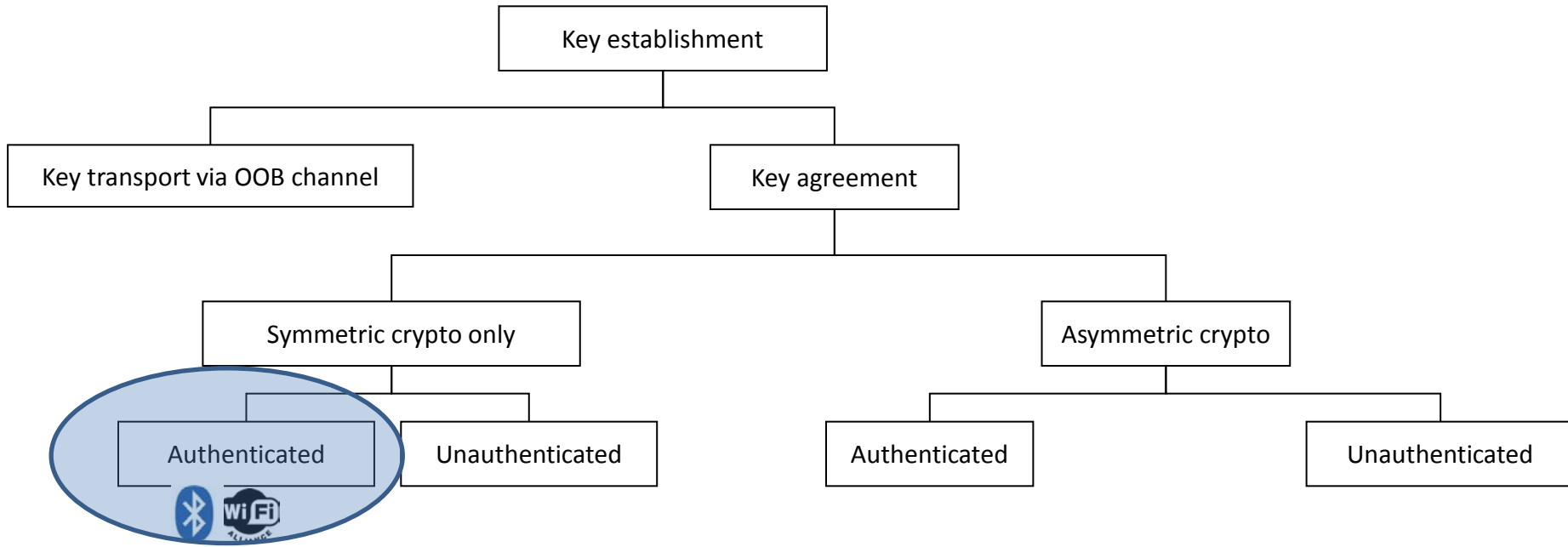
More secure = Harder to use?

Cost:
Calls to Customer Support

Wanted: intuitive, inexpensive, secure first connect

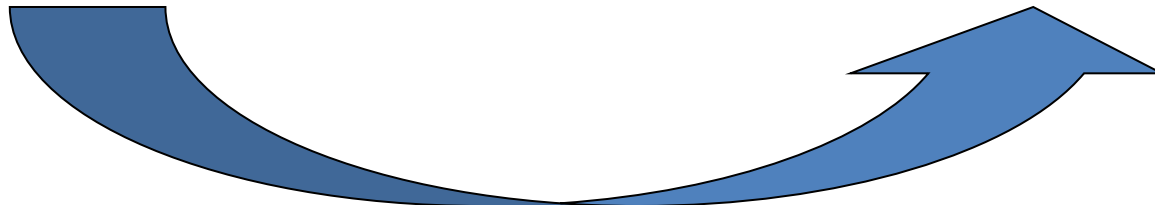
- Two (initial) problems to solve
 - Peer discovery: finding the other device
 - **Authenticated key establishment**: setting up a security association
- Assumption: Peer devices are physically identifiable

Key establishment for first connect ~2006



Short keys vulnerable to passive attackers

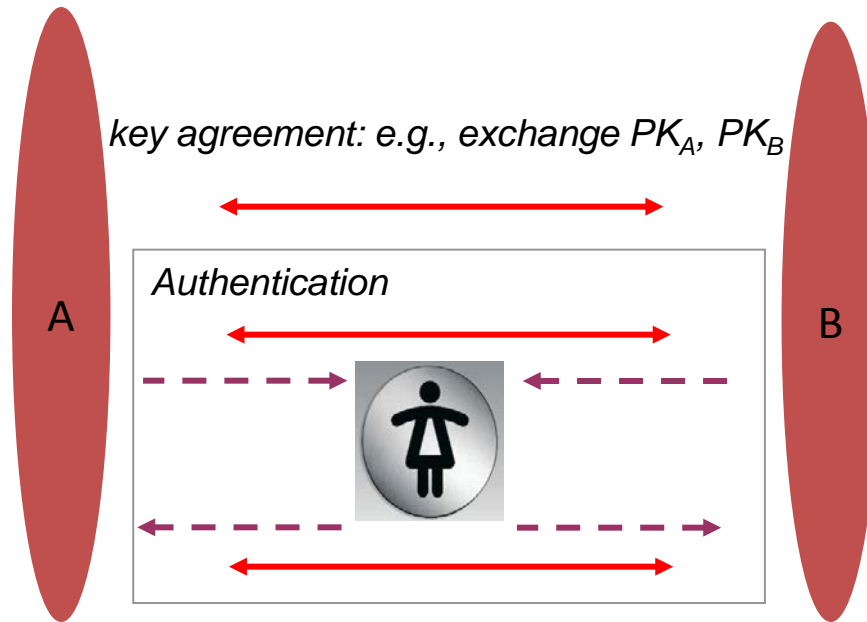
Secure against passive attackers



Authenticating key agreement

- Use an auxiliary channel to transfer information needed for authentication
- Two possibilities for realizing secure auxiliary channel
 - User assistance
 - Other out-of-band secure communication channels:
 - E.g., Near Field Communication, infrared, ...

Authenticating key agreement: user-assisted



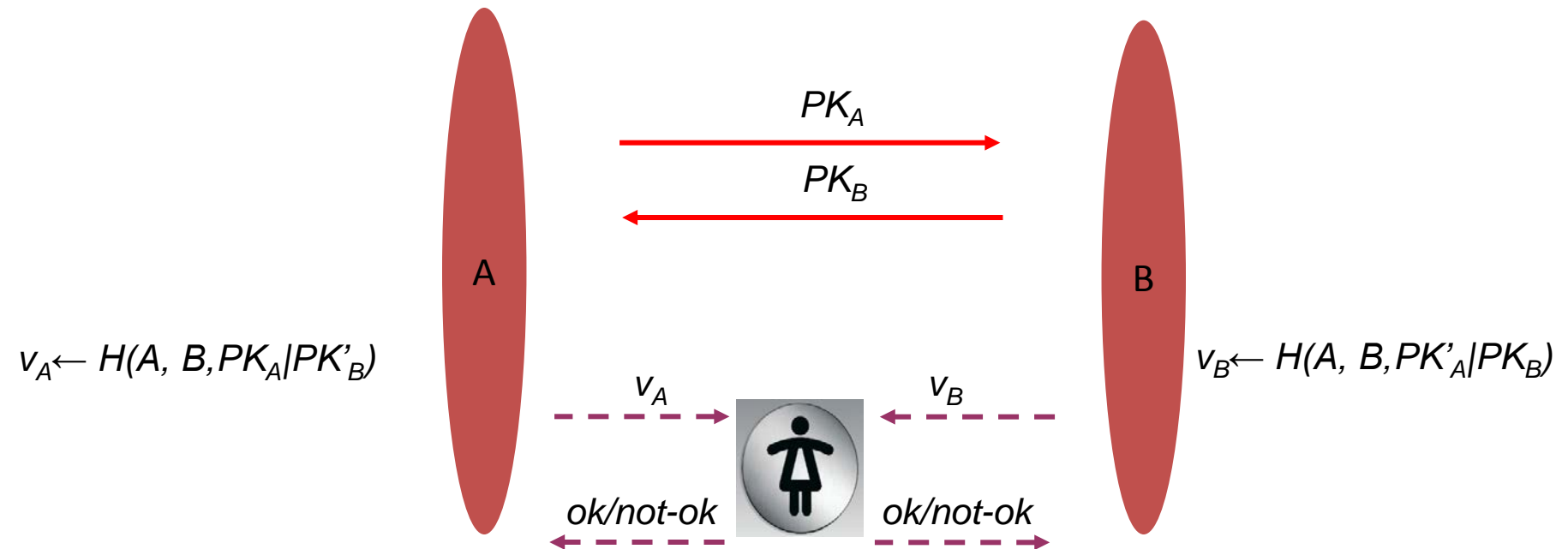
←→ Insecure in-band communication
←- - - Secure user input/output

- User “bandwidth” is low (4 to 6 digits)
- Directionality depends on available hardware (1-way or 2-way)
- Security properties (integrity-only, or integrity+secrecy)

User as the secure channel

- Peer discovery by “user conditioning”: introduce a special first connect mode
 - E.g., Press a button to put device into the special mode
 - Demonstrative/indexical identification
- Authentication of key agreement by
 - Comparing **short** non-secret check codes (aka “short authentication string”), or
 - entering a **short secret** Passkey
- Short key/code should not hamper security
 - Standard security against offline attacks
 - Good enough security against active man-in-the-middle

Authentication by comparing short strings

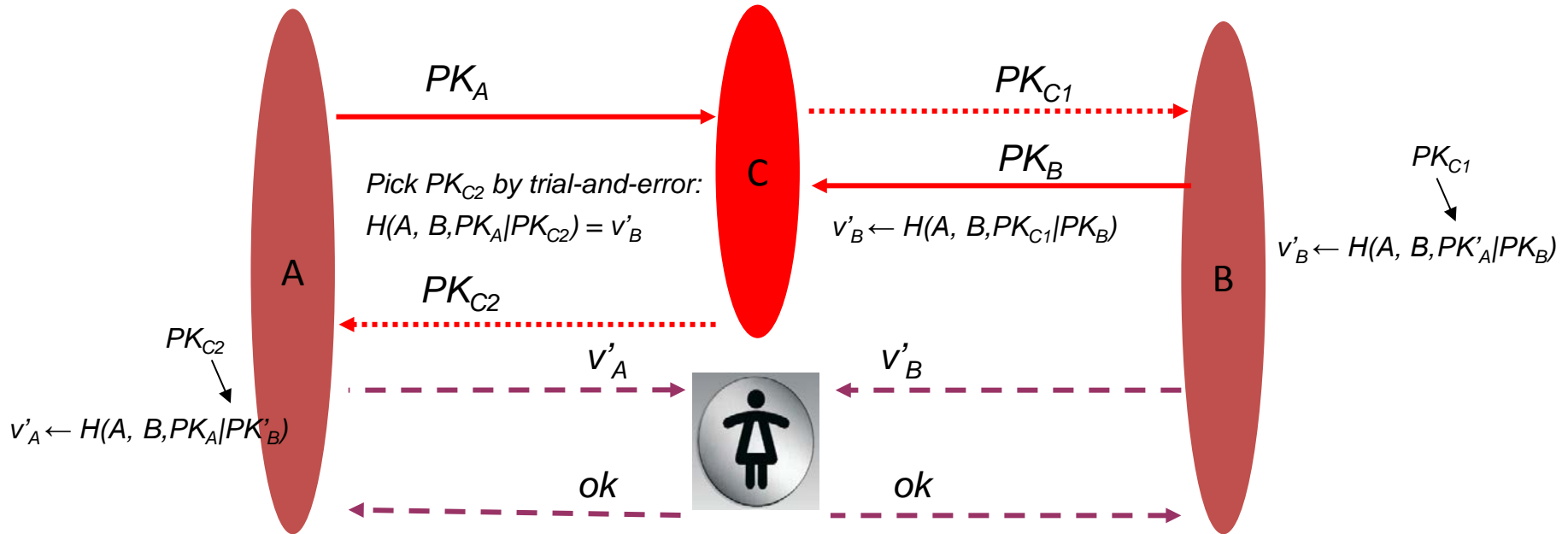


v_A and v_B are short strings (e.g., 4 digits),

User approves acceptance if v_A and v_B match

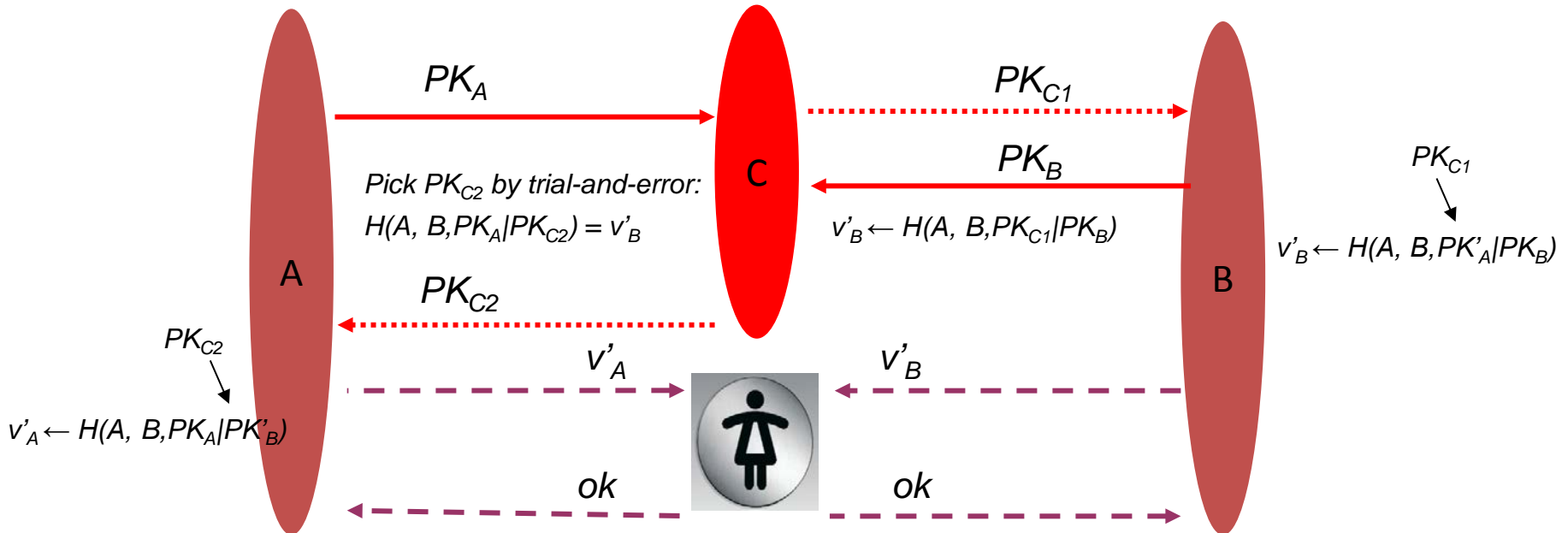
[A man-in-the-middle can easily defeat this protocol](#)

MitM in comparing short strings



Guess a value SK_{C2}/PK_{C2} until $H(A, B, PK_A | PK_{C2}) = v'_B$

MitM in comparing short strings



Guess a value SK_{C2}/PK_{C2} until $H(A, B, PK_A | PK_{C2}) = v'_B$

If v'_B is n digits, attacker needs at most 10^n guesses; Each guess costs one hash calculation

A typical modern PC can calculate 100000 MACs in 1 second

Authentication by comparing short strings

Choose long random R_A

Calculate commitment

$$h_A \leftarrow h(A, R_A)$$

Choose long random R_B

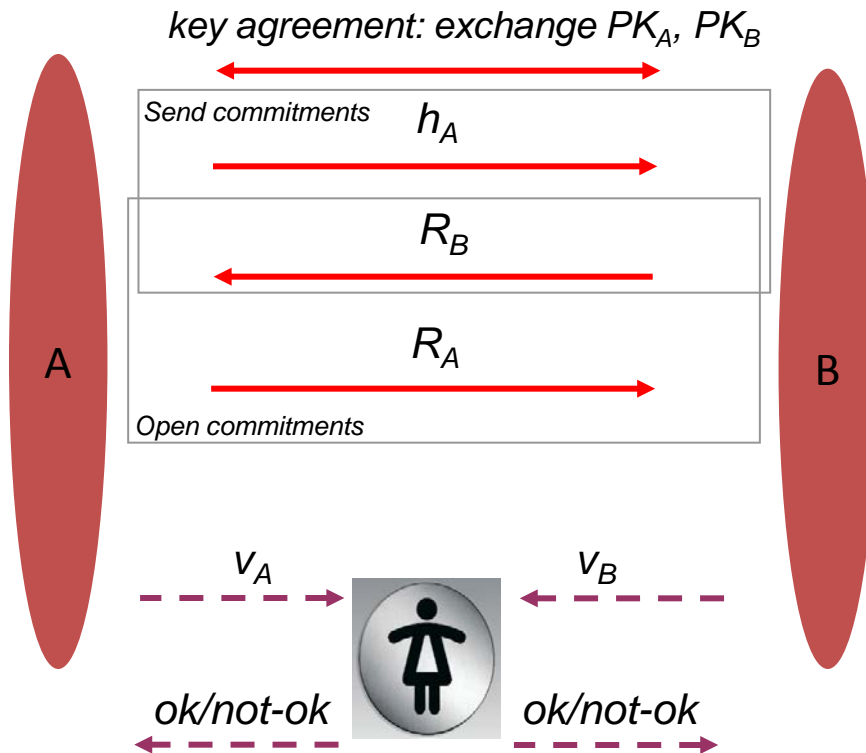
Verify commitment

$$h'_A \stackrel{?}{=} h(A, R'_A)$$

Abort on mismatch

$$v_B \leftarrow H(A, B, PK'_A | PK_B, R'_A, R_B)$$

$$v_A \leftarrow H(A, B, PK_A | PK'_B, R_A, R'_B)$$



User approves acceptance if v_A and v_B match

2^{-l} ("unconditional") security against man-in-the-middle (l is the length of v_A and v_B)

$h()$ is a hiding commitment; in practice SHA-256

$H()$ is a mixing function; in practice SHA-256 output truncated

Authentication by comparing short strings

Choose long random R_A

Calculate commitment

$$h_A \leftarrow h(A, R_A)$$

$$v_A \leftarrow H(A, B, PK_A | PK'_B, R_A, R'_B)$$



key agreement: exchange PK_A, PK_B



Choose long random R_B

Verify commitment

$$h'_A \stackrel{?}{=} h(A, R'_A)$$

Abort on mismatch

$$v_B \leftarrow H(A, B, PK'_A | PK_B, R'_A, R_B)$$



User approves acceptance if v_A and v_B match

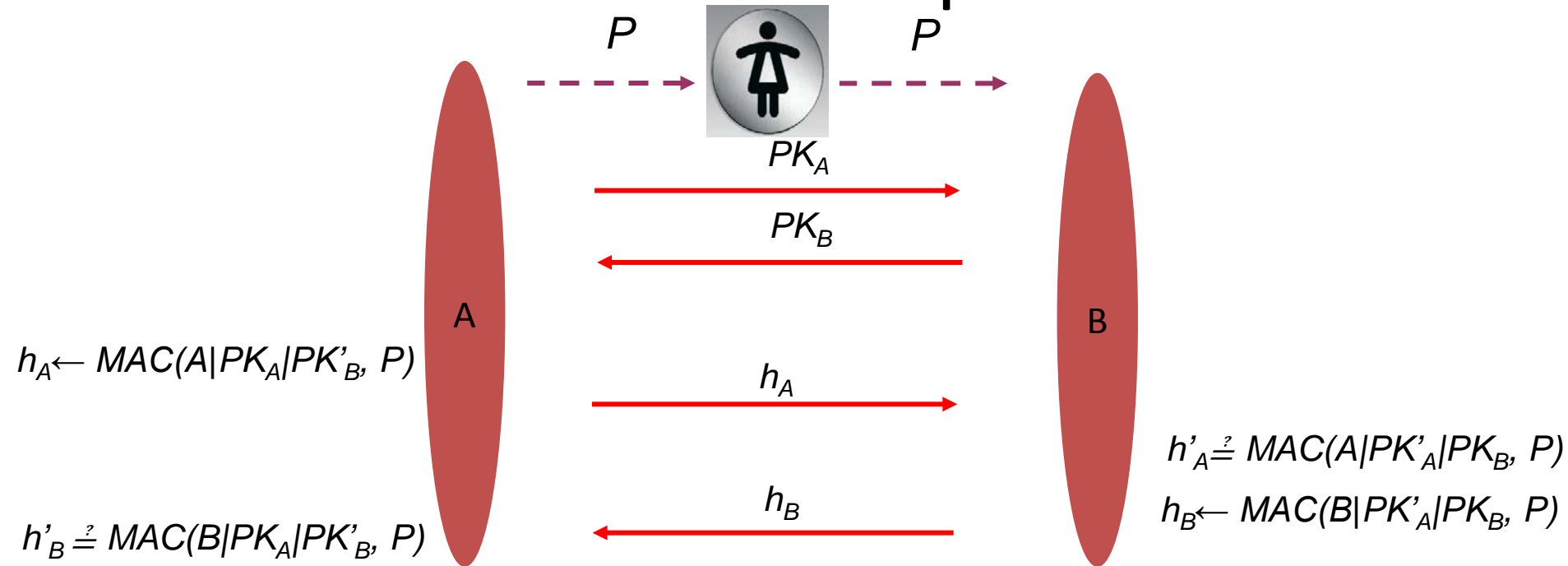
2^{-l} (“unconditional”) security against man-in-the-middle (l is the length of v_A and v_B)

$h()$ is a hiding commitment; in practice SHA-256

MANA IV by Laur, Asokan, Nyberg [[IACR report](#)] Laur, Nyberg [[CANS 2006](#)]

Authentication using a short passkey: a

first attempt

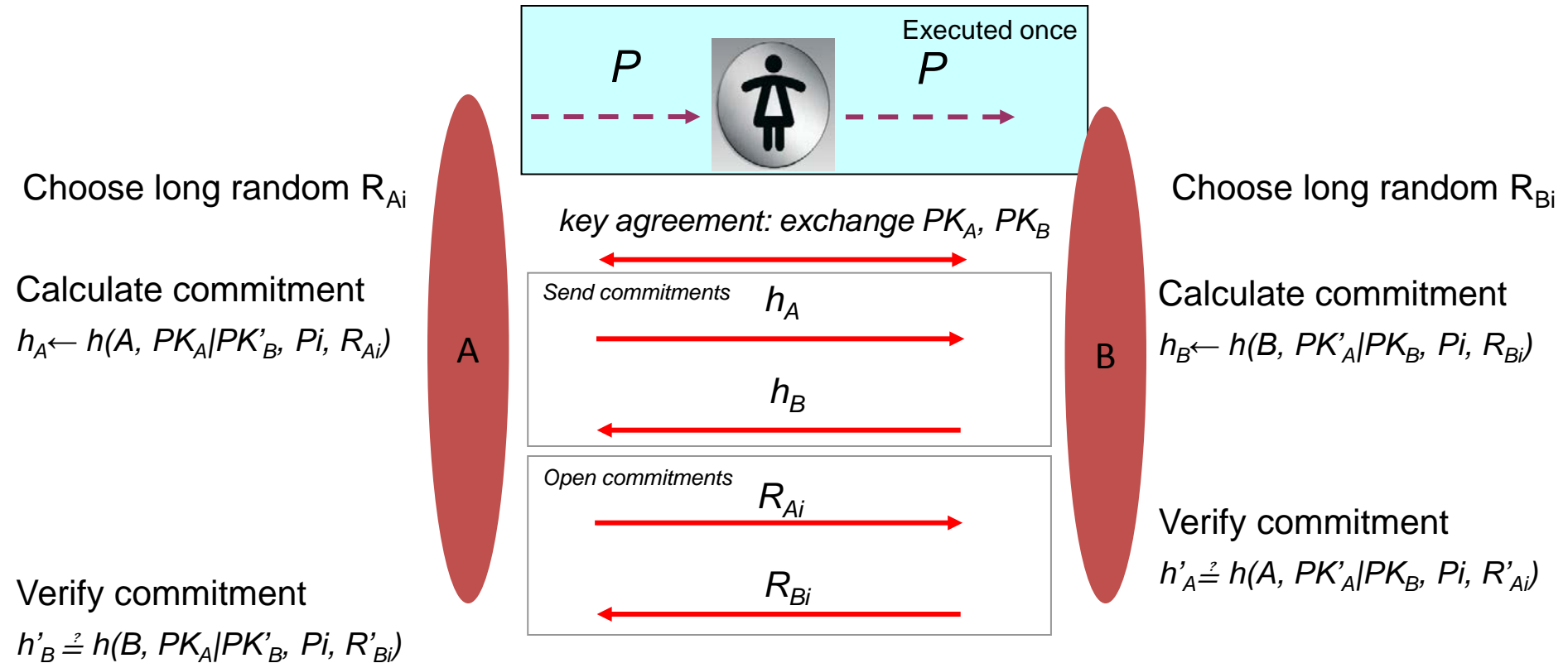


P is a short passkey (e.g., 4 digits)

MAC() is a message authentication code: e.g., HMAC-SHA1

But a man-in-the-middle can easily defeat this protocol!

Authentication using interlocking short passkeys



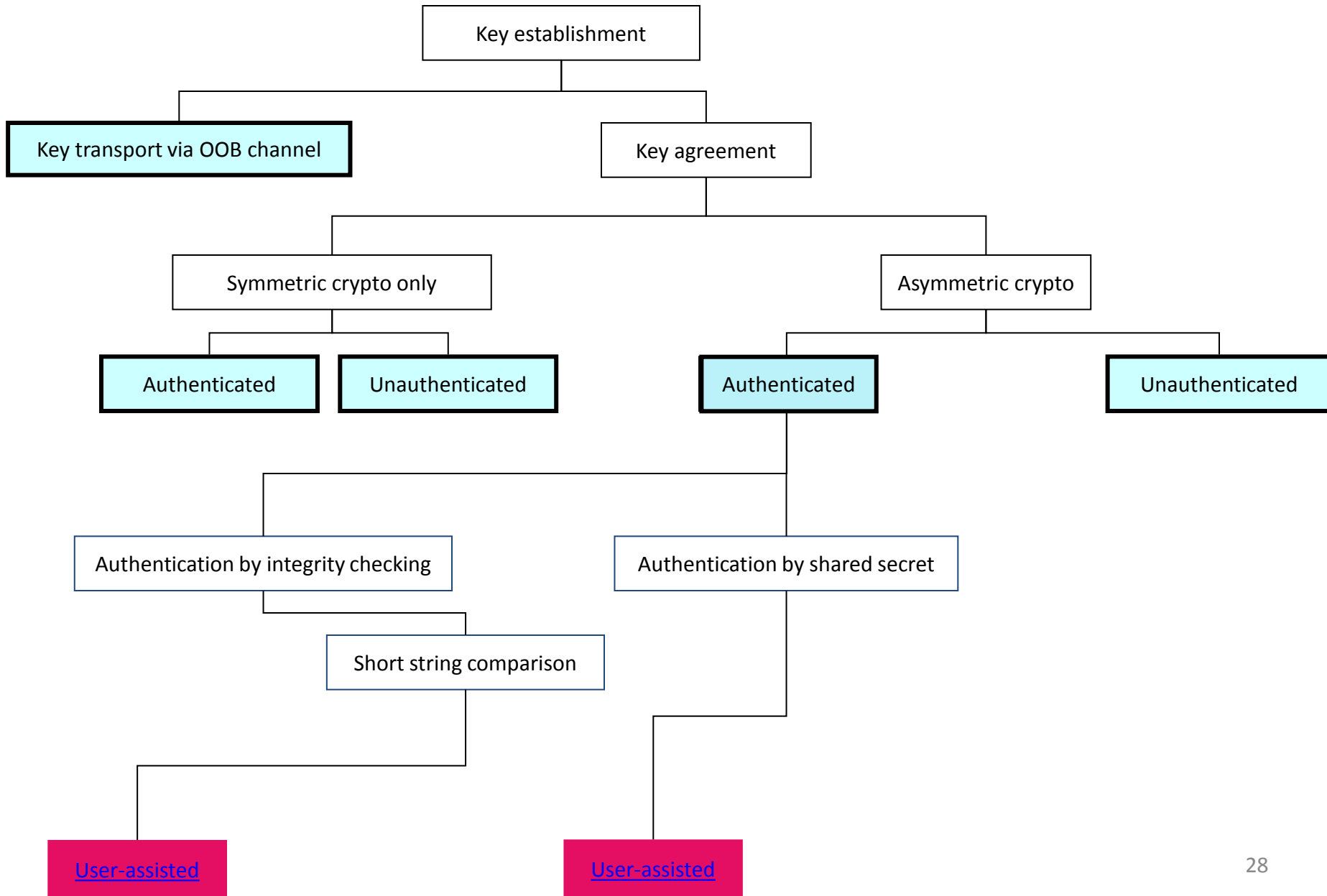
One-time passkey P is split into k parts ($l \geq k > 1$): next 4-round exchange repeated k times

$h()$ is a hiding commitment; in practice SHA-256

Up to $2^{-(l-1)}$ (“unconditional”) security against man-in-the-middle (l is the length of P)

Originally proposed by Jan-Ove Larsson [2001]: essentially multi-round MANA III

Key establishment for first connect



Problems with user-as-secure-channel

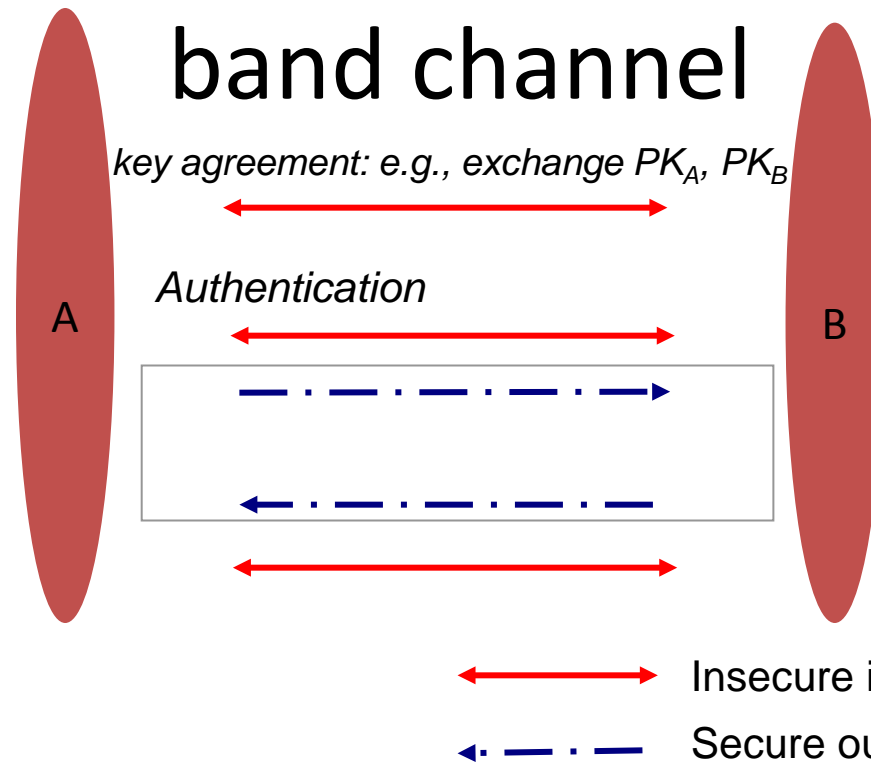
- Relies on availability of specific hardware (display, keypad, buttons, ...)
- What about usability?

Skip to [“problems with OOB channels”](#)

Out-of-band secure channel

- Idea: use a physically secure channel to transfer security critical information
 - Minimize user involvement → better usability, ... and security
- Peer discovery is intuitive
 - Demonstrative/indexical identification
- Channel must have certain security properties
 - integrity (tampering with messages can be detected)
 - Sometimes secrecy as well

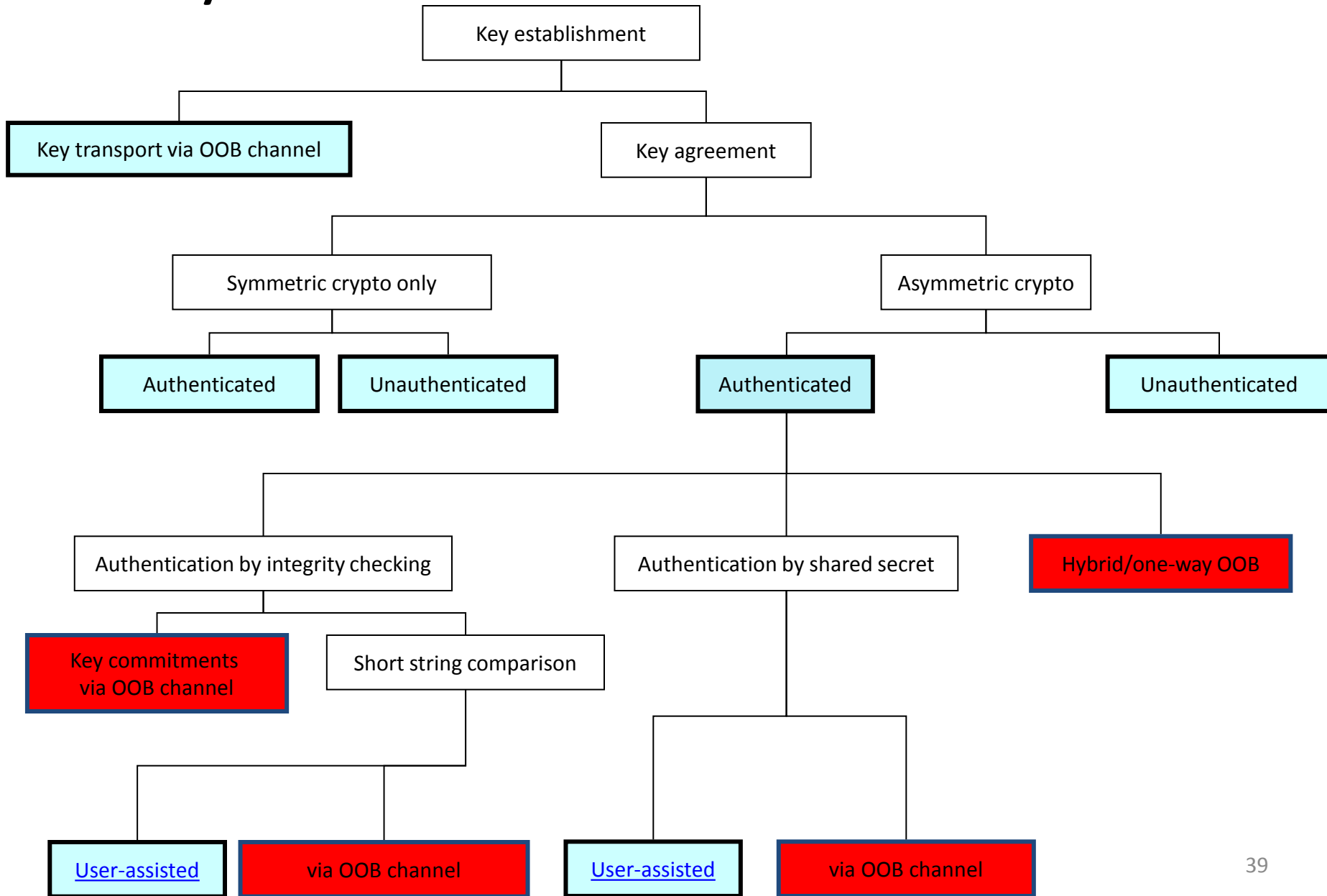
Authenticating key agreement: out-of-band channel



Different out-of-band channels have different

- Bandwidth
- Directionality (1-way or 2-way)
- Security properties (integrity-only, or integrity+secrecy)

Key establishment for first connect



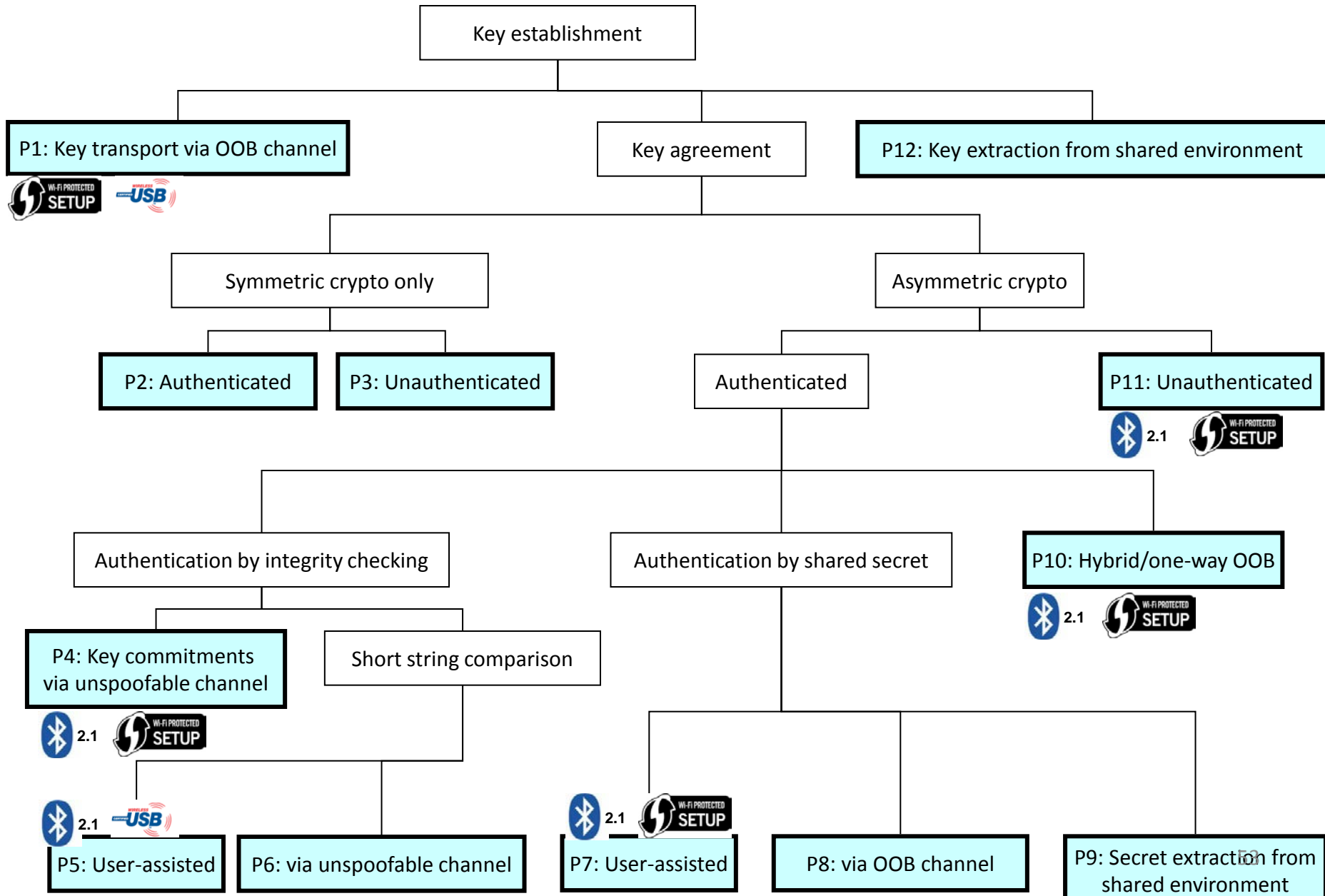
Problems with out-of-band channels

- Cost
 - Availability of specific (possibly new) hardware interfaces
- Deployability
 - Universally deployed auxiliary channel needed
 - Else how to discover common aux. channels between devices?
 - Leave-it-to-the-user: visible well-known logos
 - Negotiation protocol

Can we use the radio interface itself for authentication?

- In-band integrity checking
 - Assumption: genuine device emits energy during transmission; a distant attacker cannot easily drown this out
 - I-codes by Čagalj et al
- Common radio environment
 - Assumption: genuine devices hear the same radio signals; a distant attacker likely hears something different
 - Amigo by Varshavsky et al
- Spatial indistinguishability
 - Assumption: a distant attacker cannot tell which device is transmitting
 - Shake-them-up by Castelluccia et al

Key establishment for first connect



Key establishment for first connect ~2008

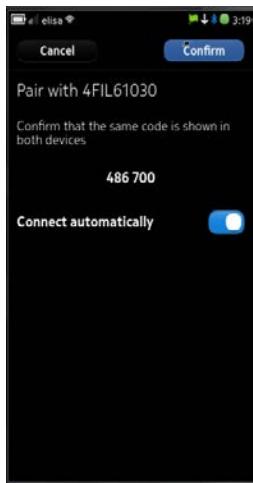
	Unauthenticated Diffie-Hellman	Authenticated Diffie-Hellman		
		short-string comparison	short PIN	Out-of-band channel
WiFi Protected Setup	“Push-button”		√	NFC
Bluetooth 2.1	“Just-works”	√	√	NFC
Wireless USB		√		USB Cable

[“Security associations for wireless devices”](#) (Overview, book chapter)

[“Standards for security associations in personal networks: a comparative analysis”](#) IJSN 4(1/2):87-100 (survey of standards)

First Connect: today

- Widely deployed (Bluetooth SSP, WiFi Protected Setup)
- **Improving usability/security → fundamental protocol changes**
 - Did it really help? ([Usability Analysis of Secure Pairing Methods](#), USEC '07)
- Recent research exploiting properties of radio communication looks promising
 - Čapkun et al/TDSC 2008:5(4), Gollakota et al/Usenix Security '11



December 27, 2011

Wi-Fi Protected Setup PIN brute force vulnerability

Filed under: [advisories](#) — Stefan @ 3:00 am

A few weeks ago I decided to take a look at the [Wi-Fi Protected Setup](#) (WPS) technology. I noticed a few really bad design decisions breaking the security of pretty much all WPS-enabled Wi-Fi routers. As all of the more recent router models come with WPS enabled by

I reported this vulnerability to [CERT/CC](#) and provided them with a list of (confirmed) affected vendors. CERT/CC has assigned [VU#7237](#). To my knowledge **none** of the vendors have reacted and released firmware with mitigations in place.

Detailed information about this vulnerability can be found in this paper: [Brute forcing Wi-Fi Protected Setup](#) - Please keep in mind that affected devices.

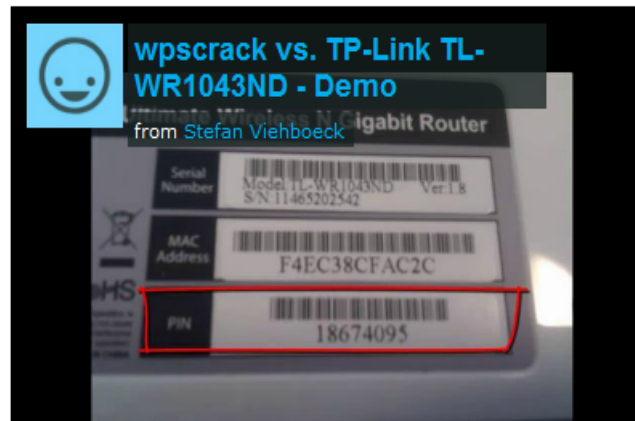
I would like to thank the guys at CERT for coordinating this vulnerability.

Update (12/29/2011 - 20:15 CET)

As you probably already know, this vulnerability was **independently** discovered by Craig Heffner ([/dev/ttyS0](#), [Tactical Network Solutions](#)) and released information about it first. Craig and his team have now released their tool "Reaver" over at [Google Code](#).

My PoC Brute Force Tool can be found [here](#). It's a bit faster than Reaver, but will not work with all Wi-Fi adapters.

Update (12/31/2011 - 14:25 CET)



<http://sviehb.wordpress.com/2011/12/27/wi-fi-protected-setup-pin-brute-force-vulnerability/>
<http://www.kb.cert.org/vuls/id/723755>

Granting Permissions to Apps

Apps and Permissions

- Access control: regulate what subjects can do
- On single-user systems (like mobile devices) subjects are programs
- Popular mobile software platform security architectures are permission-based
 - Assign permissions to programs (apps)
 - Check permissions at time of access

Granting permissions to apps

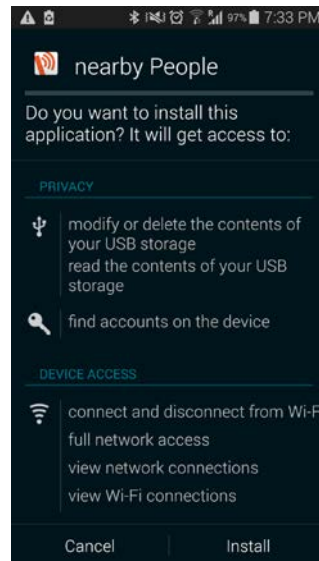
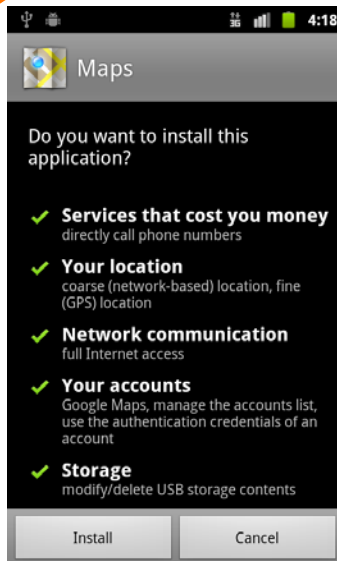
Punt to user

Decide centrally
(mostly)



"Is this App Safe?"

[A Large Scale Study on Application Permissions and Risk Signals \(WWW 2012\)](#)



Android



iOS, Windows Phone, (late) Symbian

Granting permissions to apps

Punt to user

- Personalized
- ...
- Hard-to-use
- Ill-informed decisions
- Habituation
- ...

Decide centrally

- Ease-of-use
- ...
- Not personalized
- Potential liability
- ...

Cost: user dissatisfaction

How to improve permission granting?

1. Provide more context in prompts
 - Annotations with additional information
2. Time of granting: Install time vs. Run time
3. Implicit granting via trusted UIs
4. Automatic granting + auditability

1. Annotations

- Show additional annotations to help user make more informed decisions
- Information obtained by
 - Analyzing app
 - Expert and crowdsourced rating
 - ...

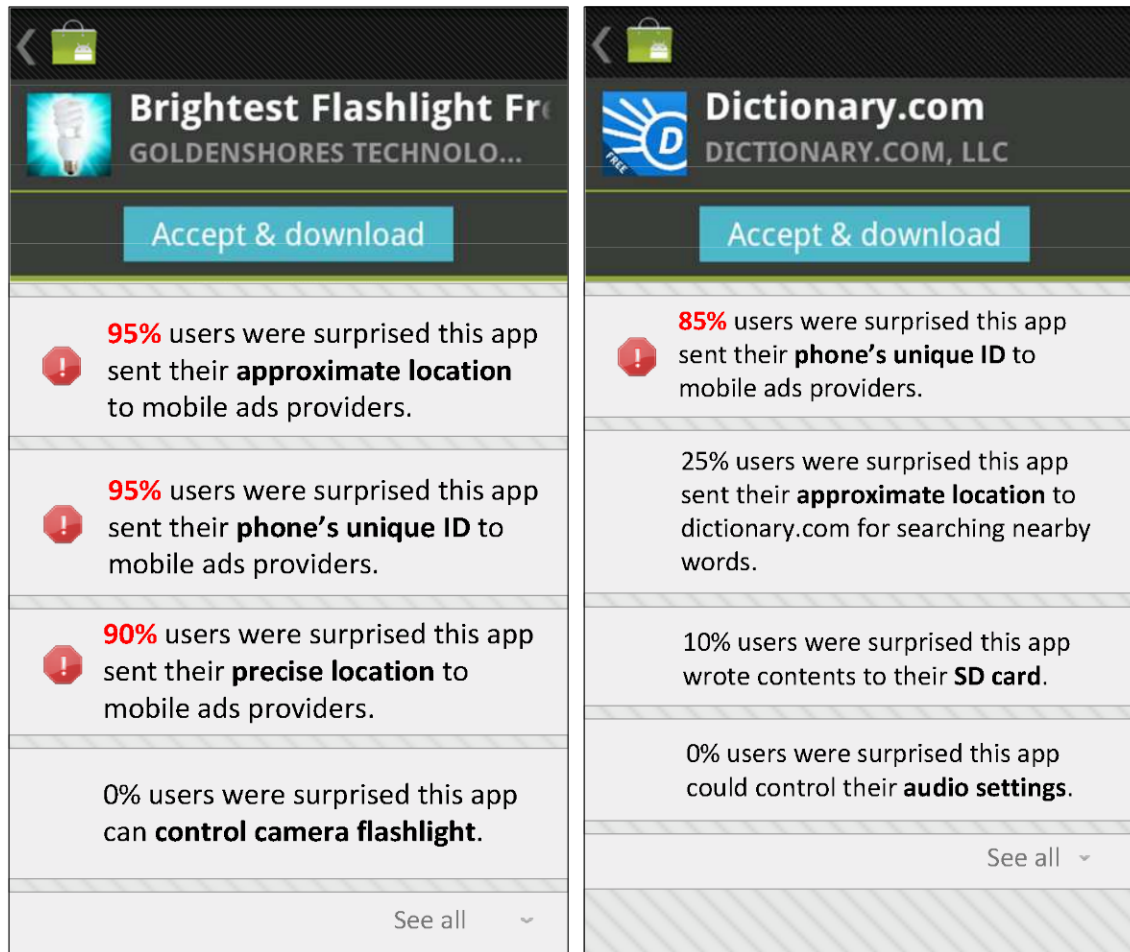
Annotations from analysis

- Problem: privacy risk depends on context
 - E.g., “Location”: ok for maps, not for flashlight
 - Privacy at risk if user’s expectations not met
- Idea:
 - *Training*: Tell some users what app does and ask if that matches their expectations
 - *Use*: Annotate permission prompts (for other users) with results from training

Where the info comes from

- Step #1: Get permissions from manifests
- Step #2: Figure out how data is used
 - Analyse using [TaintDroid](#) (tracks where data goes)
 - Categorize uses: core functionality / secondary (e.g. tagging, sharing) / targeted ads
- Step #3: Ask users about their reactions
 - Do you expect this app to use ...
 - Are you uncomfortable with it using X to support Y
 - Participants recruited on [Amazon Mechanical Turk](#)

Showing cues to users

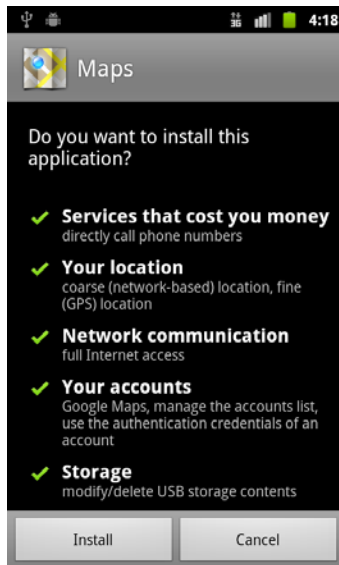


2. Time of granting

Install time

vs.

Run time



- more time to think
- less disruptive
- no contextual info.

- more contextual info.
- more fine-grained
- more intrusive

3. Implicit Permission Granting

Trusted UI

- Trusted path to user
 - Trusted widgets
 - E.g. PIN/login input screen
- Not **forgeable** nor **obscurable** by apps
 - Hardware support needed
- Other application areas:
 - User authentication
 - Transaction confirmation
 - Provisioning

Trusted permission widgets

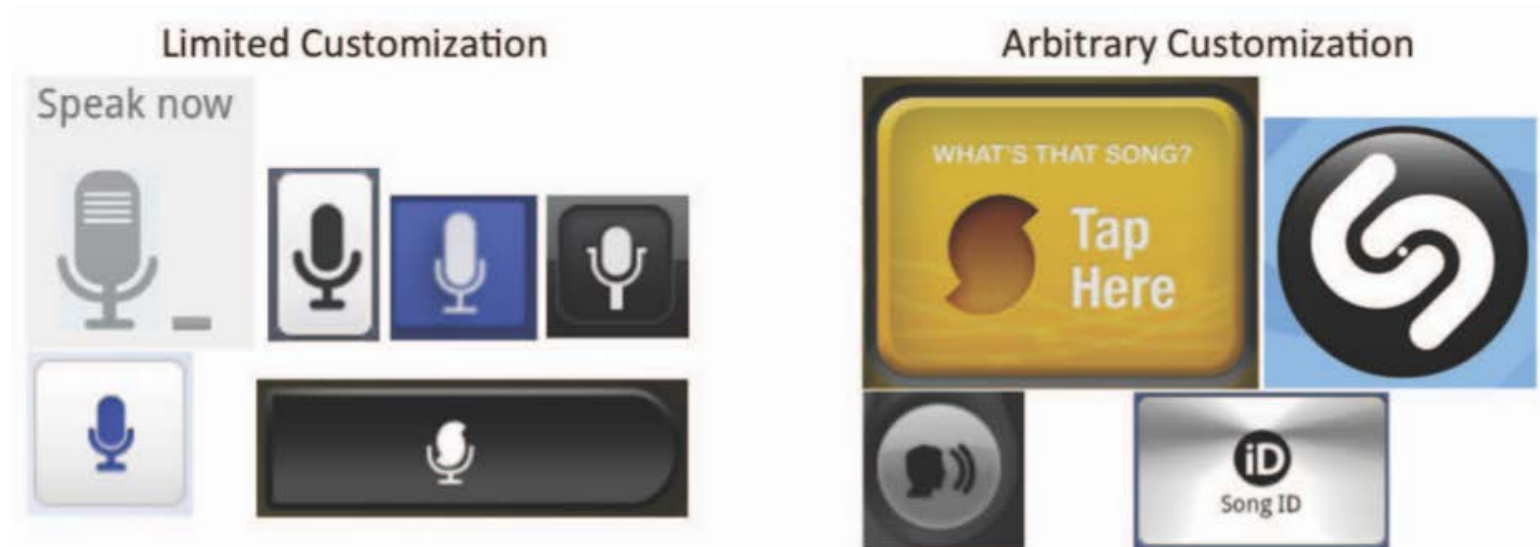
- Goal: Permission requests should be
 - In context – informed decisions
 - Least-privilege – not “take photos at any time”
 - Supporting user task – not interrupt it
- Idea: trusted widget for action + permission
 - “Camera trigger”
 - “Microphone record button”
 - *access control gadget*



[1] Roesner et al, ["User-driven access control: Rethinking permission granting in modern operating systems"](#)

Permission widgets: visuals

- Grant: once, session, scheduled, permanent...
- Convey semantics clearly to user
- Must be identifiable – UI customization?



4. Automatic granting

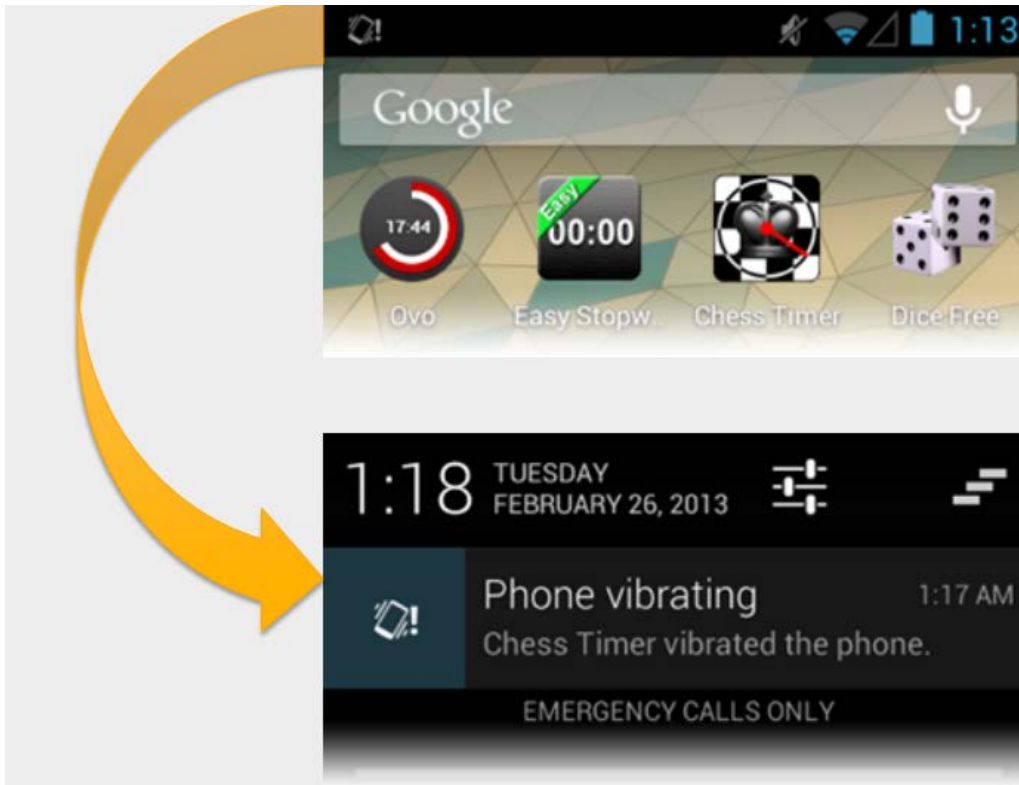
Grant requested permissions

- ... for low risk and reversible permissions
- ... but allow for **auditability**
 - Letting user figure out if app abuses permission

[Thompson et al, "When it's better to ask forgiveness than get permission: attribution mechanisms for smartphone resources"](#)

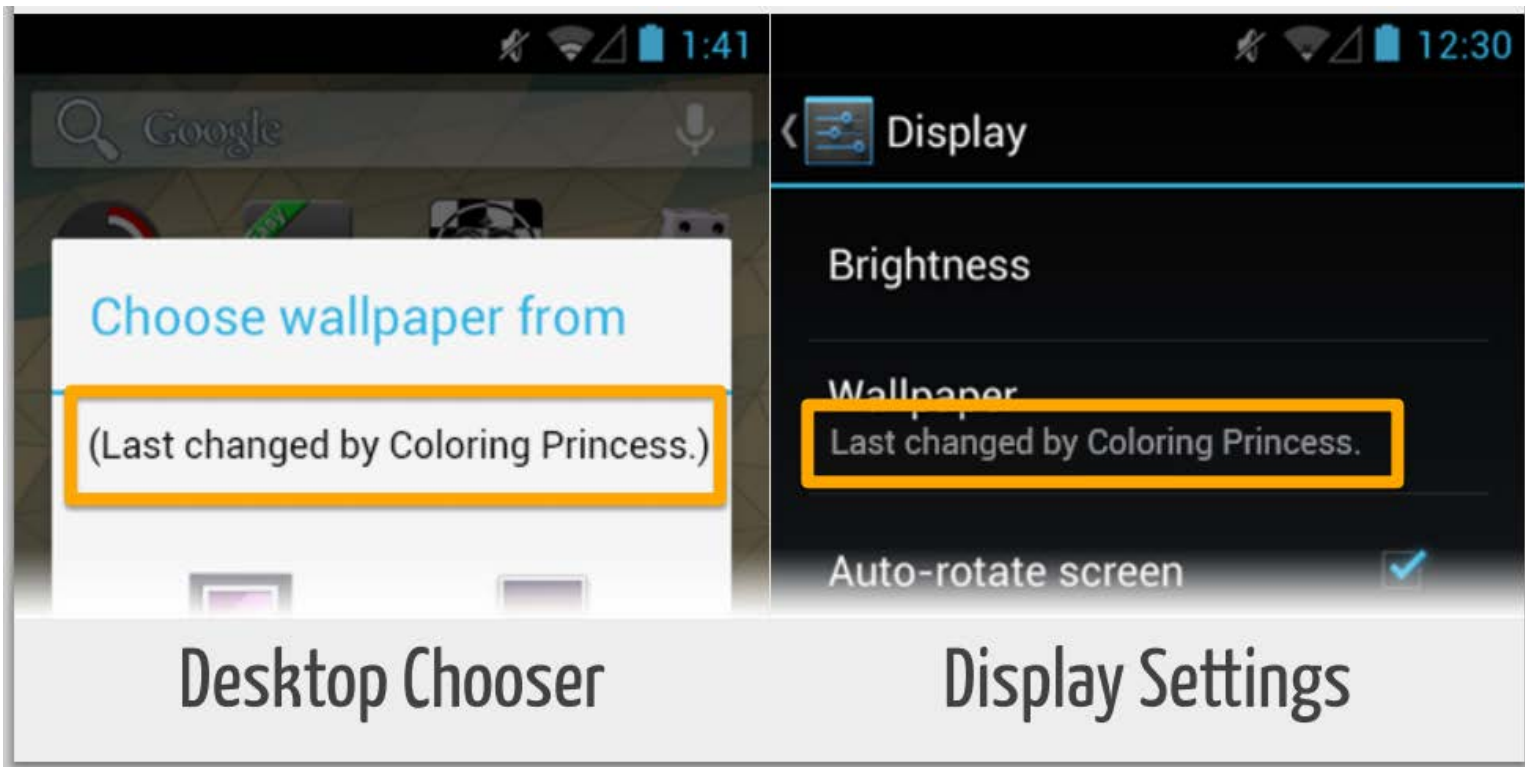
Allowing for auditability

Show who was responsible for a change (e.g., notification)
e.g., notification shows which app is vibrating phone



Allowing for auditability

Show who was responsible for a change (e.g., settings):
e.g., display settings shows which app changed wall paper



Is attribution effective?

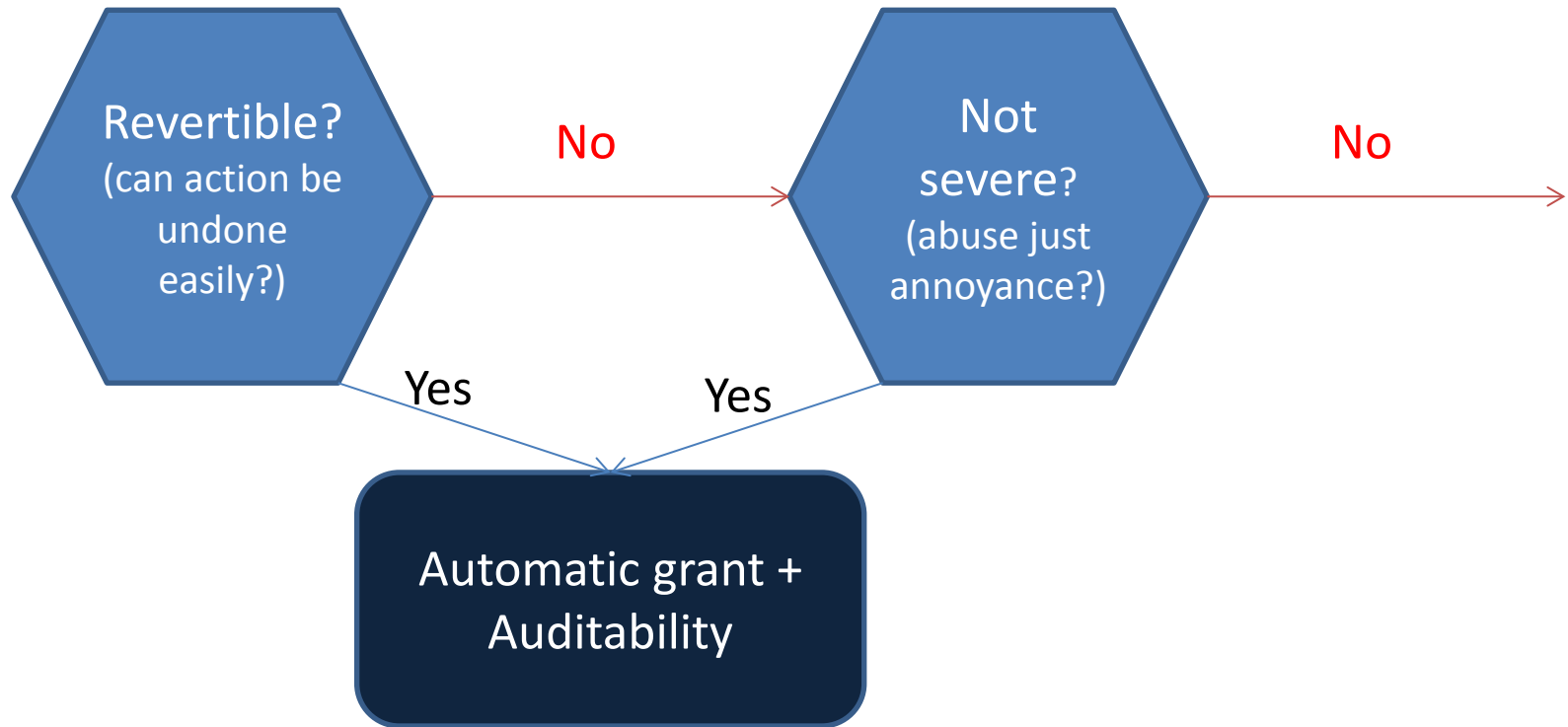
- Will users notice attribution indicators?
- Will they identify the apps responsible?

- Controlled laboratory study

Design Choices for Permission Granting

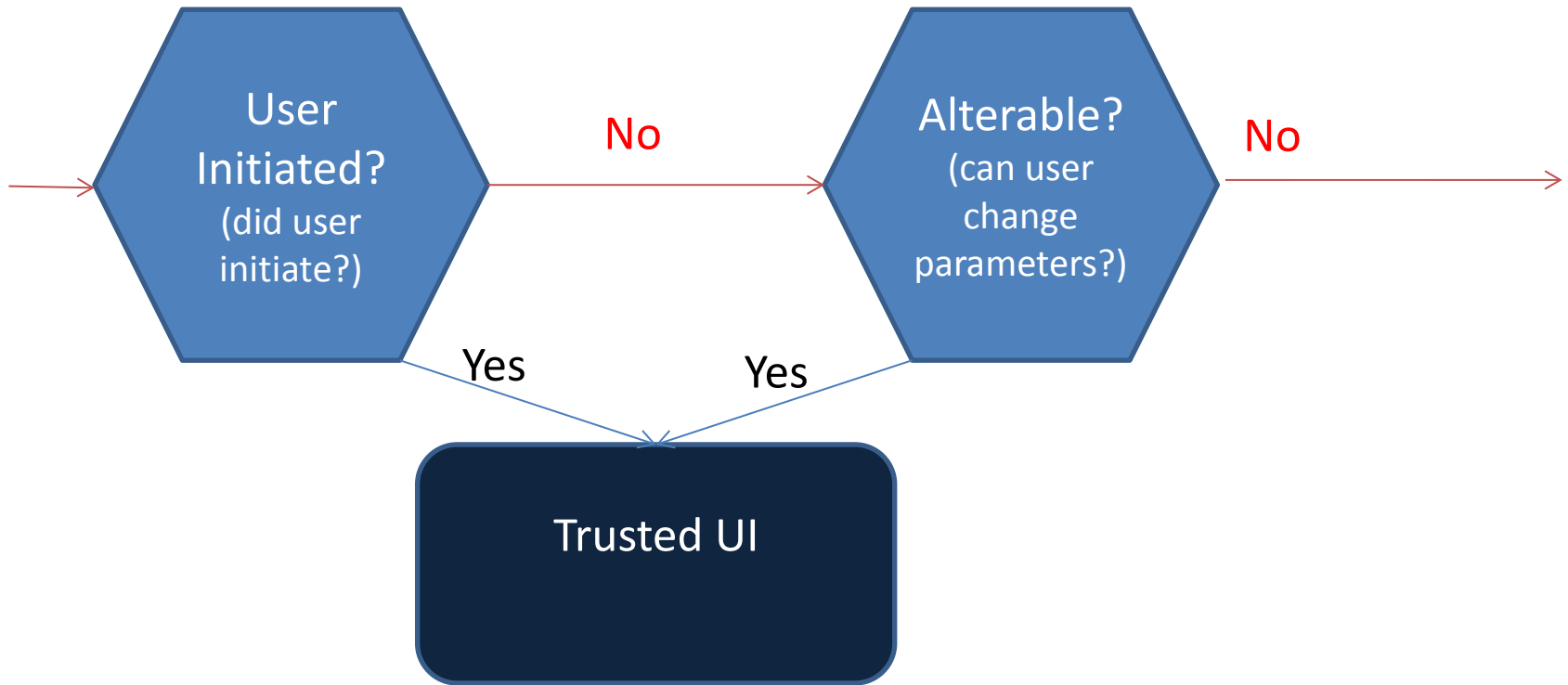
- Via user prompt
 - Install time
 - Run time
- Implicitly, via trusted UI interaction
- Automatically (with auditability)

Choosing granting mechanism (1/3)



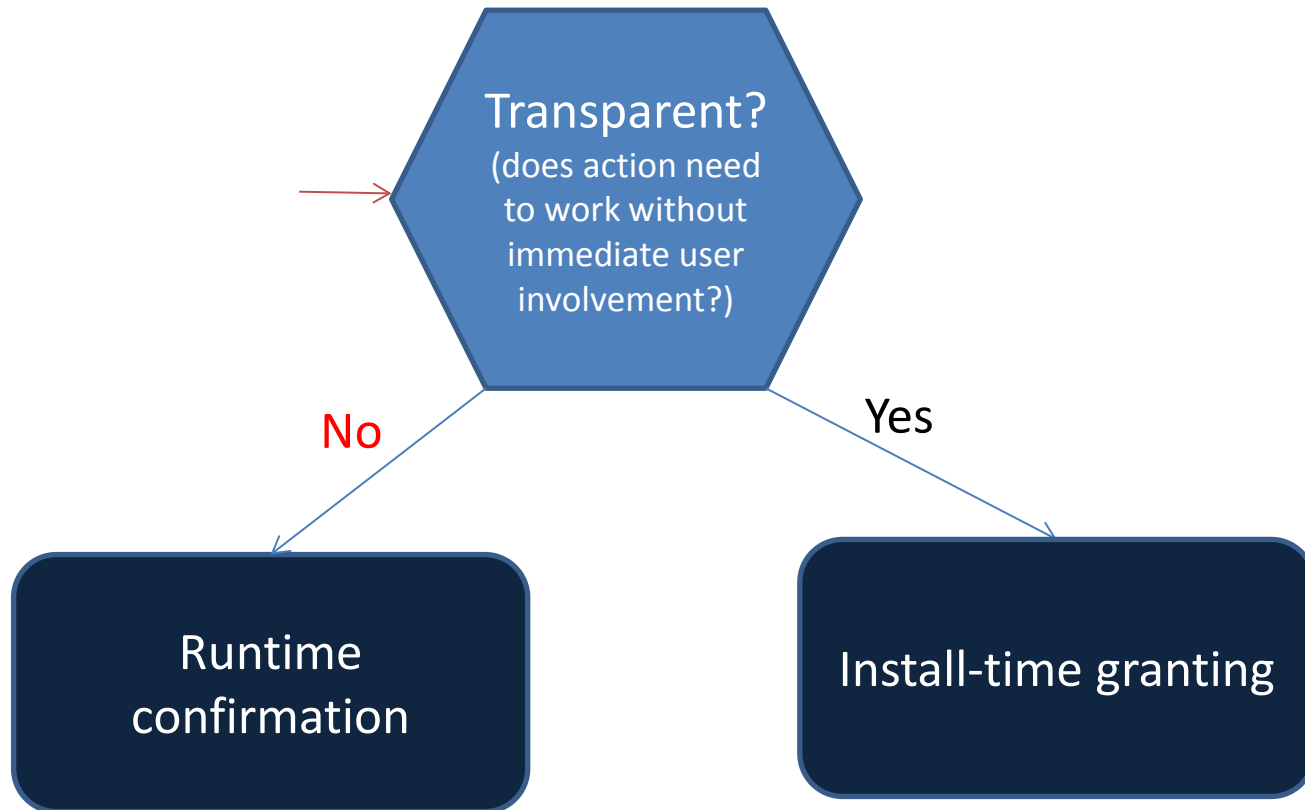
Adapted from ["How to Ask for Permission"](#) Porter Felt et al, HotSec '12

Choosing granting mechanism (2/3)



Adapted from ["How to Ask for Permission"](#) Porter Felt et al, HotSec '12

Choosing granting mechanism (3/3)



Adapted from ["How to Ask for Permission"](#) Porter Felt et al, HotSec '12

Permission Granting - Summary

- Essential component of mobile platform security
- Current methods are improving, but still fall short

Why is usable mobile security different?

Your mobile phone: Not a smaller version of your PC



Your mobile phone: Not a smaller version of your PC

Mobile phone applications have different requirements due to

1. Smaller physical screen size

→ Less room for security indicators, notifications etc.



Your mobile phone: Not a smaller version of your PC

Mobile phone applications have different requirements due to

1. Smaller physical screen size
2. Different input mechanisms



Directional pad +
keyboard



Touch screen



Keyboard + mouse + ...

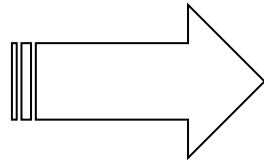
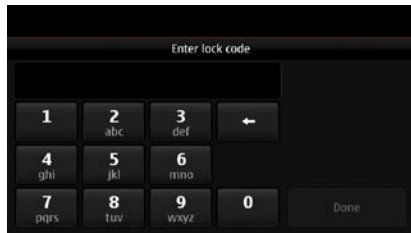
Your mobile phone: Not a smaller version of your PC

Mobile phone applications have different requirements due to

1. Smaller physical screen size
2. Different input mechanisms
3. Limited battery life
4. More prone to theft/loss
5. Slower and less reliable network connectivity
6. (Comparatively) limited computational power

Other usable security problems

Local user authentication

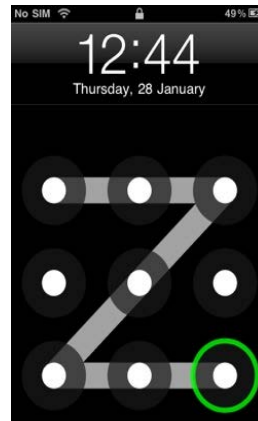


Need alternatives that are:

- Faster
- More enjoyable
- Secure enough



[Shoulder-surfing resistance of authentication based on image recognition \(SOUPS '10\)](#)



Biometrics

Wearables

?

Cost: users avoid using apps that mandate local authentication (work e-mail!)

Cost: weak PINs

Local user authentication: a cautionary tale



koush @koush

19 Oct

The face recognition unlock thing is really easily hackable. Show it a photo.



Tim Bray

@timbray

Follow

@koush Nope. Give us some credit.

<http://youtu.be/BwfYSR7HttA>

The video player shows a close-up of a person's hands holding an iPhone. The phone's screen displays the time 10:05 and a lock screen with a face. A hand is holding a small, clear plastic device (likely a camera or sensor) in front of the phone's camera, demonstrating how it can be used to bypass the face unlock feature. The video player interface includes the YouTube logo, a search bar, and the video title "Ice Cream Sandwich Face Unlock feature compromised". The video is uploaded by "soyacinctv" and has 115 videos in the channel. The video has 466,589 likes and 138 dislikes. The video player shows the video is 1:34 long and is currently at 0:46. The video player also shows the video is uploaded by soyacinctv on Nov 8, 2011. The video player also shows the video is updated with the text "UPDATE 3: Someone has managed to repeat the same test with similar set".

CAPTCHA on mobile devices



Cost:

Estimated 15% drop-off rate when encountering a CAPTCHA on mobile devices

Account details

E-mail address Password

6 - 18 characters

Country Finland

Send me the latest info on apps, games, entertainment and more from the Ovi Store via e-mail

This helps Nokia to prevent automated registration.

Enter the text shown

live demo (random captchas from our system):



- worker: unassigned yet
- ...
- bid: \$0.001324
- 2 words: no
- numeric: no
- added: 23:18:32 - (0s ago)

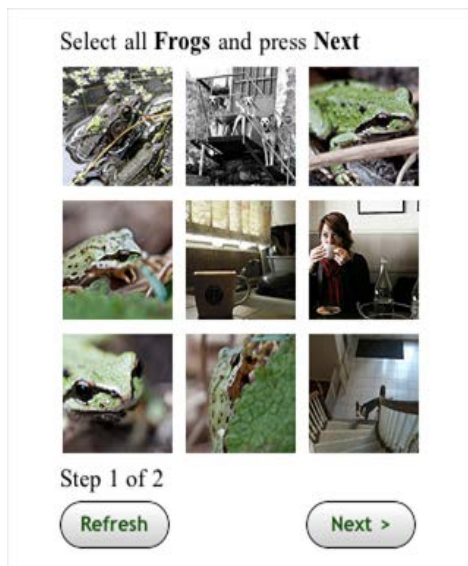


- worker from: Bangladesh
- text: disoressi
- bid: \$0.001384
- 2 words: no
- numeric: no
- added: 23:18:05
- recognition time: 25s

<http://antigate.com>

Alternatives to standard CAPTCHA?

- The problem is real
- Can it be solved without CAPTCHA?
 - Device authentication
- Mobile-friendly CAPTCHA variants?



[Mobile CAPTCHA](#) by Alex Smolen, Becky Hurwitz, Dhawal Mujumdar, UC Berkeley i213 Spring 2010

Usable security problems on mobile devices

- Secure First Connect
- Permission granting to apps
- Local user authentication
- CAPTCHA
- ...?

Mobility helps security/privacy

- Mobility/portability can help in surprising ways:
e.g.,
 - PayPal Bump
 - ["Mobility helps security in ad hoc networks"](#), Čapkun et al, MobiHoc '03
 - ...
- Mobiles sense location, motion, light/sound, ...
 - Use cues from context/history to set sensible access control policies ? ("Contextual Security")

[Skip to Summary](#)

An example: Device Lock

Press Release

Norton Survey Reveals One in Three Experience Cell Phone Loss, Theft

Norton Mobile Security allows users to locate and remotely wipe or lock their lost or stolen Android phones with a quick text message



MOUNTAIN VIEW, Calif. – Feb. 8, 2011 – At a time when smartphone use has become engrained in everyday life as a primary way to communicate, work and share, a new survey from Norton reveals that 36 percent of consumers in the U.S. have fallen victim to cell phone loss or theft[1]. These results make it clear that there is a growing need to protect important and personal information stored on smartphones. To that end, Norton released today Norton Mobile Security 1.5, the only product for Android to seamlessly combine anti-theft features with powerful mobile antimalware, giving consumers a sense of security in the event their phone is lost or stolen.

http://www.symantec.com/about/news/release/article.jsp?prid=20110208_01

News. Opinion. Advice. Research

malware | spam | social networks | data loss | law & order | apple | podcast | vic

FLAMING RETORT: Hacking gang breaks into Norwegian
and hackers - what do these words really mean? killer's email accounts

Survey says 70% don't password-protect mobiles: download free Mobile Toolkit

Join thousands of others, and sign-up for Naked Security's newsletter

you@example.com

Do it!

Don't show me this again X

by Carole Theriault on August 9, 2011 | Comments (5)

FILED UNDER: Data loss, Featured, Malware, Mobile, Social networks, Video

Have you ever lost your mobile phone? I have. Four times last year.



<http://nakedsecurity.sophos.com/2011/08/09/free-sophos-mobile-security-toolkit/>

- Intended for theft protection
- Example of one-size-fits-all
 - Device lock always kicks in
- Can be annoying in
 - Freezing weather
 - Groggy mornings
 - ...

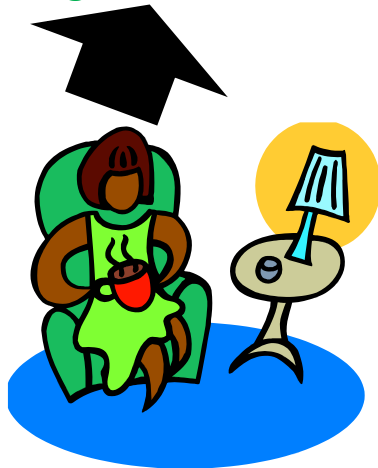


Better Device Lock via Context Profiling

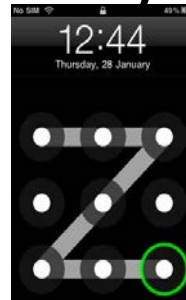
- Timeout and unlocking method adjusted based on estimated familiarity/safety of current context



Long timeout



Home



Medium timeout



Work Cafeteria



Short timeout



Unknown

Estimating familiarity of people & places

[Aditi Gupta et al, SocialCom '12](#)

[Markus Miettinen et al, ACM ASIACCS '14](#)

Devices are proxies for people

Detect nearby devices & keep track of encounters

Identify places (“contexts”) meaningful to user

Estimate context familiarity based on who is nearby

How to estimate safety?

Other contextual security solutions

Access control based on implicit user gestures

Mind How You Answer Me!

(Transparently Authenticating the User of a Smartphone
when Answering or Placing a Call)

Mauro Conti

Irina Zachia-Zlatea

Bruno Crispo

<http://dx.doi.org/10.1145/1966913.1966945>

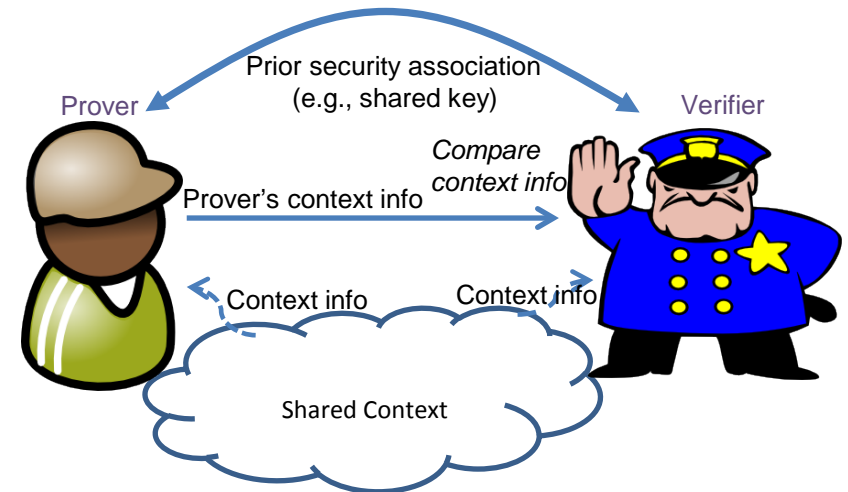
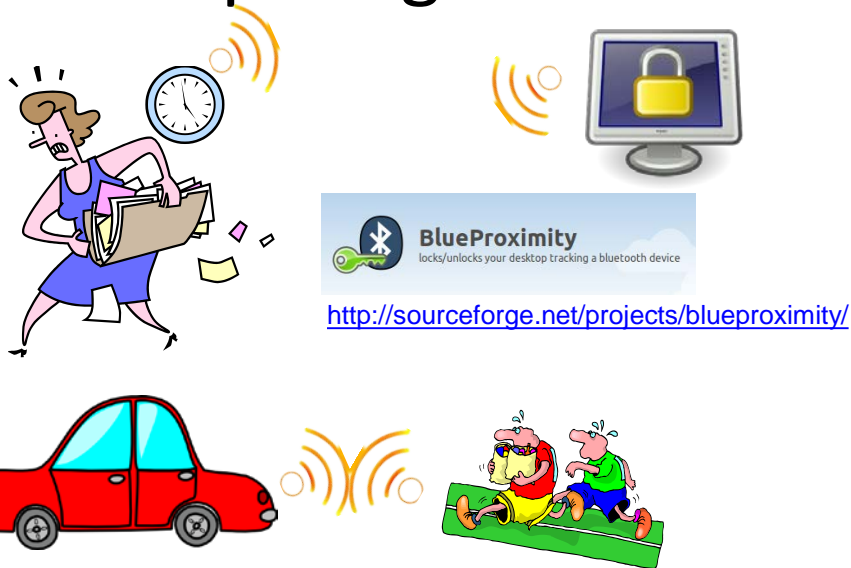
Tap-Wave-Rub: Lightweight Malware Prevention for Smartphones using Intuitive Human Gestures

Haoyu Li¹, Di Ma¹, Nitesh Saxena², Babins Shrestha², and Yan Zhu¹

<http://dx.doi.org/10.1145/2462096.2462101>

Other contextual security solutions

Comparing contexts for zero-interaction auth.



But naive zero-interaction auth is vulnerable to relay attacks!

Comparing and Fusing Different Sensor Modalities for Relay Attack Resistance in Zero-Interaction Authentication

Hien Thi Thu Truong*, Xiang Gao*, Babins Shrestha†, Nitesh Saxena†, N.Asokan‡ and Petteri Nurmi*

<http://se-sy.org/projects/coco>

Other contextual security solutions

Key agreement based on shared context

Amigo: Proximity-Based Authentication of Mobile Devices

Alex Varshavsky¹, Adin Scannell¹, Anthony LaMarca², and Eyal de Lara¹

http://link.springer.com/chapter/10.1007%2F978-3-540-74853-3_15

Secure Communication Based on Ambient Audio

Dominik Schürmann and Stephan Sigg, *Member, IEEE Computer Society*

<http://dx.doi.org/10.1109/TMC.2011.271>

To appear in ACM CCS 2014: “Context-Based Zero-Interaction Pairing and Key Evolution for Advanced Personal Devices”

Challenges in Contextual Security

- What is the right adversary model?
 - Can guess context information?
 - Can manipulate integrity of context sensing?
- Ensuring user privacy

Summary

- Usable mobile security is challenging but worthy
 - Lack thereof results in surprising costs
 - Needs **changes under-the-hood** (protocols, algorithms, ...)
- No satisfactory solutions yet for several problem instances
- Can contextual security help?

Slides of this talk:

<http://asokan.org/asokan/TCE2014>

Contact info: <http://asokan.org/asokan/>