

# **Securing Cloud-assisted Services**

N. Asokan



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## Helsinki, Finland

## Home to leading universities

•University of Helsinki (top 100 overall)
 •Aalto<sup>1</sup> University (top 100 in Computer Science)
 Innovation hub

•Local giants: Nokia, Ericsson

•Security innovators: F-Secure, SSH, ...

•Recent arrivals: Intel, Samsung, Huawei, ...

•New tigers: Rovio, Supercell, ..., lots of startups

1. http://en.wikipedia.org/wiki/Alvar\_Aalto



### **Software Made in Finland**







https://www.flickr.com/photos/85217387@N04/8638067405

http://miss-nessa.deviantart.com/art/five-angry-birds-251226902



https://www.coderew.com/tech/computers/ssh-add-user-remotely-script/

#irc

https://pixabay.com/en/protocol-irc-chat-icon-27279/



## Services are moving to "the cloud"



http://dilbert.com/strip/2012-05-25

Services are moving to "the cloud"

## **Example: cloud storage**

## **Example: cloud-based malware scanning service**

. . .

## **Securing cloud storage**

### **Client-side encryption of user data is desirable**

### But naïve client-side encryption conflicts with

- Storage provider business requirement: deduplication ([LPA15] <u>ACM CCS '15</u>, [LDLA18] <u>CT RSA '18</u>)
- End user usability requirement: multi-device access ([P+AS18] IEEE IC '18, CeBIT '16)



http://dilbert.com/strip/2009-11-19

### **Malware checking**



### **On-device checking**

- High communication and computation costs
- Database changes frequently
- Database is revealed to everyone

### **Cloud-based checking**

- Minimal communication and computation costs
- Database can change frequently
- Database is not revealed to everyone
- User privacy at risk!

## **Cloud-based malware scanning service**

### Needs to learn about apps installed on client devices Can therefore infer personal characteristics of users

Predicting User Traits From a Snapshot of Apps Installed on a Smartphone

> Suranga Seneviratne<sup>a,b</sup> suranga.seneviratne@nicta.com.au Prasant Mohapatra<sup>c</sup> prasant@cs.ucdavis.edu

Aruna Seneviratne<sup>a,b</sup> aruna.seneviratne@nicta.com.au Anirban Mahanti<sup>b</sup> anirban.mahanti@nicta.com.au

<sup>a</sup>School of EET, University of New South Wales, Australia
<sup>b</sup>NICTA, Australia
<sup>c</sup>Department of Computer Science, University of California, Davis

http://dx.doi.org/10.1145/2636242.2636244

Proceedings of the Tenth International AAAI Conference on Web and Social Media (ICWSM 2016)

#### You Are What Apps You Use: Demographic Prediction Based on User's Apps

Eric Malmi Verto Analytics and Aalto University Espoo, Finland eric.malmi@aalto.fi **Ingmar Weber** Qatar Computing Research Institute Doha, Qatar iweber@qf.org.qa

http://www.aaai.org/ocs/index.php/ICWSM/ICWSM16/paper/view/13047



# **Oblivious Neural Network Predictions via MiniONN Transformations**

N. Asokan http://asokan.org/asokan/ @nasokan

(Joint work with Jian Liu, Mika Juuti, Yao Lu)



By Source, Fair use, https://en.wikipedia.org/w/index.php?curid=5411904

## Machine learning as a service (MLaaS)



violation of clients' privacy

## **Oblivious Neural Networks (ONN)**

### Given a neural network, is it possible to make it oblivious?

• server learns nothing about clients' input

• clients learn nothing about the model

## **Example: CryptoNets**



- High throughput for batch queries from same client
- High overhead for single queries: 297.5s and 372MB (MNIST dataset)
- Cannot support: high-degree polynomials, comparisons, …

[GDLLNW16] <u>CryptoNets</u>, ICML 2016

FHE: Fully homomorphic encryption (<u>https://en.wikipedia.org/wiki/Homomorphic\_encryption</u>)

## MiniONN: Overview





- Low overhead: ~1s
- Support all common neural networks

## **Example** $z = W' \bullet f(W \bullet x + b) + b'$





# Core idea: use secret sharing for oblivious computation



Use efficient cryptographic primitives (2PC, additively homomorphic encryption) <sup>32</sup>

## Secret sharing initial input **x**









Note that **x**<sup>c</sup> is independent of **x**. Can be **pre-chosen** 

## Oblivious linear transformation $W \bullet x + b$



### **Oblivious linear transformation: dot-product**



## Oblivious linear transformation $W \bullet x + b$

$$= \begin{bmatrix} w_{1,1} & w_{1,2} \\ w_{2,1} & w_{2,2} \end{bmatrix} \bullet \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} w_{1,1} & w_{1,2} \\ w_{2,1} & w_{2,2} \end{bmatrix} \bullet \begin{bmatrix} x_1^s + x_1^c \\ x_2^s + x_2^c \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$
$$= \begin{bmatrix} w_{1,1}(x_1^s + x_1^c) + w_{1,2}(x_2^s + x_2^c) + b_1 \\ w_{2,1}(x_1^s + x_1^c) + w_{2,2}(x_2^s + x_2^c) + b_2 \end{bmatrix} = \begin{bmatrix} w_{1,1}x_1^s + w_{1,2}x_2^s + b_1 \\ w_{2,1}x_1^s + w_{2,2}x_2^s + b_2 \end{bmatrix} + \begin{bmatrix} w_{1,1}x_1^s + w_{2,2}x_2^s + b_1 \\ w_{2,1}x_1^s + w_{2,2}x_2^s + b_2 \end{bmatrix}$$

## Oblivious linear transformation $W \bullet x + b$

$$= \begin{bmatrix} w_{1,1} & w_{1,2} \\ w_{2,1} & w_{2,2} \end{bmatrix} \bullet \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} = \begin{bmatrix} w_{1,1} & w_{1,2} \\ w_{2,1} & w_{2,2} \end{bmatrix} \bullet \begin{bmatrix} x_1^s + x_1^c \\ x_2^s + x_2^c \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$
$$= \begin{bmatrix} w_{1,1}(x_1^s + x_1^c) + w_{1,2}(x_2^s + x_2^c) + b_1 \\ w_{2,1}(x_1^s + x_1^c) + w_{2,2}(x_2^s + x_2^c) + b_2 \end{bmatrix} = \begin{bmatrix} w_{1,1}x_1^s + w_{1,2}x_2^s + b_1 + w_{1,1}x_1^c + w_{1,2}x_2^c \\ w_{2,1}x_1^s + w_{2,2}x_2^s + b_2 + w_{2,1}x_1^c + w_{2,2}x_2^c \end{bmatrix}$$
$$= \begin{bmatrix} w_{1,1}x_1^s + w_{1,2}x_2^s + b_1 + u_1 \\ w_{2,1}x_1^s + w_{2,2}x_2^s + b_2 + u_2 \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \end{bmatrix} \coloneqq \begin{bmatrix} y_1^s \\ y_2^s \end{bmatrix} + \begin{bmatrix} y_1^c \\ y_2^c \end{bmatrix}$$



## **Oblivious activation/pooling functions** f(y)

### Piecewise linear functions e.g.,

- ReLU:  $x := \max(y, 0)$
- Oblivious ReLU:  $x^s + x^c := \max(y^s + y^c, 0)$ 
  - easily computed obliviously by a garbled circuit

## **Oblivious activation/pooling functions** f(y)

### Smooth functions e.g.,

- Sigmoid:  $x := 1/(1 + e^{-y})$
- Oblivious sigmoid:  $x^s + x^c := 1/(1 + e^{-(y^s + y^c)})$ 
  - approximate by a piecewise linear function
  - then compute obliviously by a garbled circuit
  - empirically: ~14 segments sufficient



## **Combining the final result**



They can jointly calculate  $max(y_1, y_2)$ (for minimizing information leakage)

 $y_1 \coloneqq y_1^s + y_1^c$  $y_2 \coloneqq y_2^s + y_2^c$ 

 $y_1^{s}, y_2^{s}$ 

### **Recall: use secret sharing for oblivious computation**



### Skip to End

## **Performance (for single queries)**

Model	Latency (s)	Msg sizes (MB)	Loss of accuracy
MNIST/Square	0.4 (+ 0.88)	44 (+ 3.6)	none
CIFAR-10/ReLU	472 (+ 72)	6226 (+ 3046)	none
PTB/Sigmoid	4.39 (+ 13.9)	474 (+ 86.7)	Less than 0.5% (cross-entropy loss)

Pre-computation phase timings in parentheses

PTB = Penn Treebank

### **Skip to End**

## **MiniONN pros and cons**

**300-700x faster than CryptoNets** 

Can transform any given neural network to its oblivious variant

**Still ~1000x slower than without privacy** 

Server can no longer filter requests or do sophisticated metering

**Reveals structure (but not params) of NN** 

## Hardware-security mechanisms are pervasive



Skip to End



MiniONN + policy filtering + advanced metering + performance + better model secrecy - harder to reason about client input privacy MiniONN: Efficiently transform any given neural network into oblivious form with no/negligible accuracy loss Try at: https://github.com/SSGAalto/minionn

[LJLA17] <u>MiniONN</u>, ACM CCS 2017, [KNLAS19] <u>Private Decision Trees</u>, PETS 2019

Trusted Computing can help realize improved security and privacy for ML

ML is very fragile in adversarial settings





## **Securing cloud-assisted services**

### **Cloud-assisted services raise new security/privacy concerns**

• But naïve solutions may conflict with privacy, usability, deployability, ...

### Solutions using Trusted hardware + cryptography





[TLPEPA17] <u>Circle Game</u>, ACM ASIACCS 2017 [LJLA17] <u>MiniONN</u>, ACM CCS 2017, [KNLAS19] <u>Private Decision Trees</u>, PETS 2019

## **Supplementary material**

## Background: Kinibi on ARM TrustZone





### Kinibi

• Trusted OS from Trustonic

### **Remote attestation**

Establish a trusted channel

### **Private memory**

- Confidentiality
- Integrity
- Obliviousness

## **Background: Intel SGX**



Trusted Untrusted

### CPU enforced TEE (enclave)

### **Remote attestation**

### Secure memory

- Confidentiality
- Integrity

Obliviousness only within 4 KB page granularity

https://software.intel.com/sgx

## Android app landscape



### On average a user installs 95 apps (Yahoo Aviate) Yahoo Aviate study Source:

https://yahooaviate.tumblr.com/image/95795838933

#### Unique new Android malware samples

#### Source: G Data

2015: https://secure.gd/dl-en-mmwr201504 2018: https://www.gdatasoftware.com/blog/2018/02/30491-some-343new-android-malware-samples-every-hour-in-2017

### Current dictionary size $< 2^{24}$ entries

Even comparatively "high" FPR (e.g.,  $\sim 2^{-10}$ ) may have negligible impact on privacy

## **Cloud-scale PMT**

*Verify Apps*: cloud-based service to check for harmful Android apps prior to installation

"... over 1 billion devices protected by Google's security services, and over 400 million device security scans were conducted per day" *Android Security 2015 Year in Review* 

"2 billion+ Android devices checked per day" https://www.android.com/security-center/

(c.f. < 17 million malware samples)



## **Performance: batch queries**

