



Aalto University

Common-sense applications of hardware-based TEEs

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 <http://asokan.org/asokan/>

 @nasokan

Multi-party Computation is useful and popular

Client-server, cloud computing, outsourced computing, ...

Raises various security and privacy issues

- How to keep sensitive information **confidential**?
- How to ensure the **integrity** of computation?

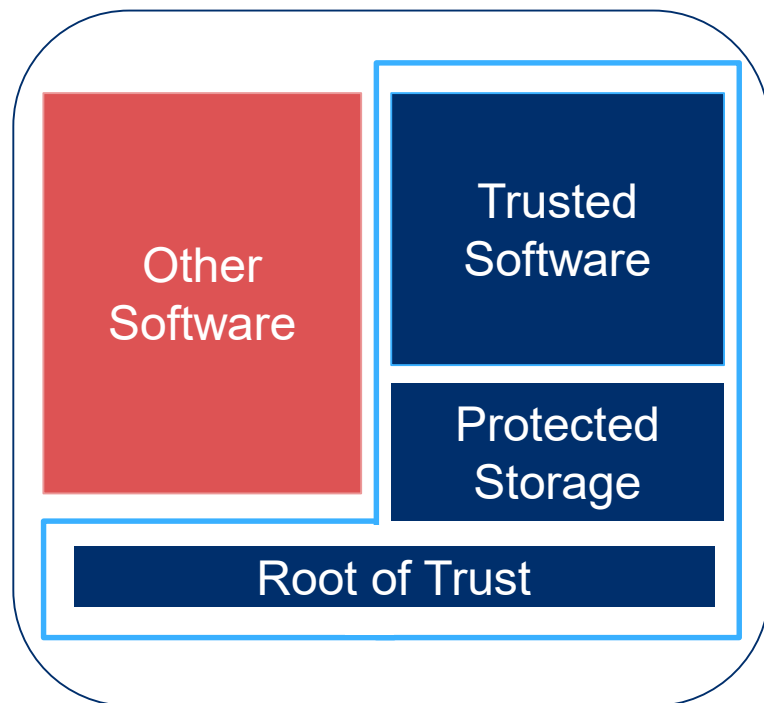
Cryptographic primitives are **increasingly practical**

- Secure MPC, homomorphic encryption, ...

But may still be **too expensive** and/or **difficult to use**



Hardware-security mechanisms are pervasive



Hardware support for

- Isolated execution: **Isolated Execution Environment**
- Protected storage: **Sealing**
- Ability to report status to a remote verifier: **Remote Attestation**

Trusted Execution Environments (TEEs)

Cryptocards



<https://www.ibm.com/security/cryptocards/>

Trusted Platform Modules



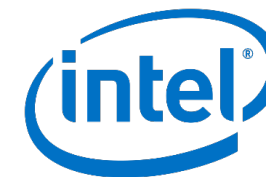
<https://www.infineon.com/tpm>

ARM TrustZone



<https://www.arm.com/products/security-on-arm/trustzone>

Intel Software Guard Extensions



<https://software.intel.com/en-us/sgx>

[A+14] "[Mobile Trusted Computing](#)", Proceedings of the IEEE, 102(8) (2014)

[EKA14] "[Untapped potential of trusted execution environments](#)", IEEE S&P Magazine, 12:04 (2014)

Common-sense applications of TEEs

Practical applications to address everyday security/privacy needs of end users

- **Private membership test for malware scanning, private contact discovery, ...**
[TLPEPA17] Circle Game, ACM ASIACCS 2017 <https://arxiv.org/abs/1606.01655>
- **Protection of password-based web authentication**
[KKPMA18] SafeKeeper, WWW 2018, <https://ssg.aalto.fi/research/projects/passwords/>
- **Secure accounting for function-as-a-service (FaaS) settings**
[AAKPS18], S-FaaS, in submission 2018, <https://export.arxiv.org/abs/1810.06080>
- ...
- *Blockchains and cryptocurrencies*

Concerns with TEEs: flaws

TPM Reset Attack

50,012 views



Evan Sparks

Published on Jun 18, 2007

A demonstration of a vulnerability in the TCG architecture v...
running TPM without restarting the platform.

<http://www.cs.dartmouth.edu/~pkilab/sparks/> (2007)

CLKSCREW: Exposing the Perils of Security-Oblivious Energy Management

Authors:

Adrian Tang, Simha Sethumadhavan, and Salvatore Stolfo, *Columbia University*

Distinguished Paper Award Winner!

<https://www.usenix.org/conference/usenixsecurity17/technical-sessions/presentation/tang> (2017)

Foreshadow (security vulnerability)

From Wikipedia, the free encyclopedia

This article is about the security vulnerability. For other uses, see Foreshadow (disambiguation).

Foreshadow is a vulnerability that affects modern microprocessors that was first discovered by two independent teams of researchers in January 2018, but was first disclosed to the public on 14 August 2018.^{[1][2][3][4][5][6][7][8][9][10][11][12][13][14][15][16]} The vulnerability is a speculative execution attack on Intel processors that may result in the loss of sensitive information stored in personal computers, or third party clouds.^[1] There are two versions: the first version (original/Foreshadow) (CVE-2018-3615^[4]) targets data from SGX enclaves; and the second version (next-generation/Foreshadow-NG ^[8]) (CVE-2018-3620^[4] and CVE-2018-3646^[4]) targets Virtual Machines (VMs), hypervisors (VMM), operating system (OS) kernel memory, and System Management Mode (SMM) memory.^[1] Intel considers the entire class of speculative execution side channel vulnerabilities as "L1 Terminal Fault" (L1TF).^[1] A listing of affected Intel hardware has been posted.^{[10][11]}

Foreshadow is similar to the Spectre security vulnerabilities discovered earlier to affect Intel and AMD chips, and the Meltdown vulnerability that also affected Intel.^[6] However, AMD products, according to AMD, are not affected by the Foreshadow security flaws.^[6] According to one expert, "[Foreshadow] lets malicious software break into secure areas that even the Spectre and Meltdown flaws couldn't crack".^[15] Nonetheless, one of the variants of Foreshadow goes beyond Intel chips with SGX technology, and affects "all [Intel] Core processors built over the last seven years".^[2]

Foreshadow may be very difficult to exploit.^{[2][6]} and there seems to be no evidence to date (15 August 2018) of any serious hacking involving the Foreshadow vulnerabilities.^{[2][6]} Nevertheless, applying software patches may help alleviate some concern(s), although the balance between security and performance may be a worthy consideration.^[5] Companies performing cloud computing may see a significant decrease in their overall computing power; individuals, however, may not likely see any performance impact, according to researchers.^[9] The real fix, according to Intel, is by replacing today's processors.^[5] Intel further states, "These changes begin with our next-generation Intel Xeon Scalable processors (code-

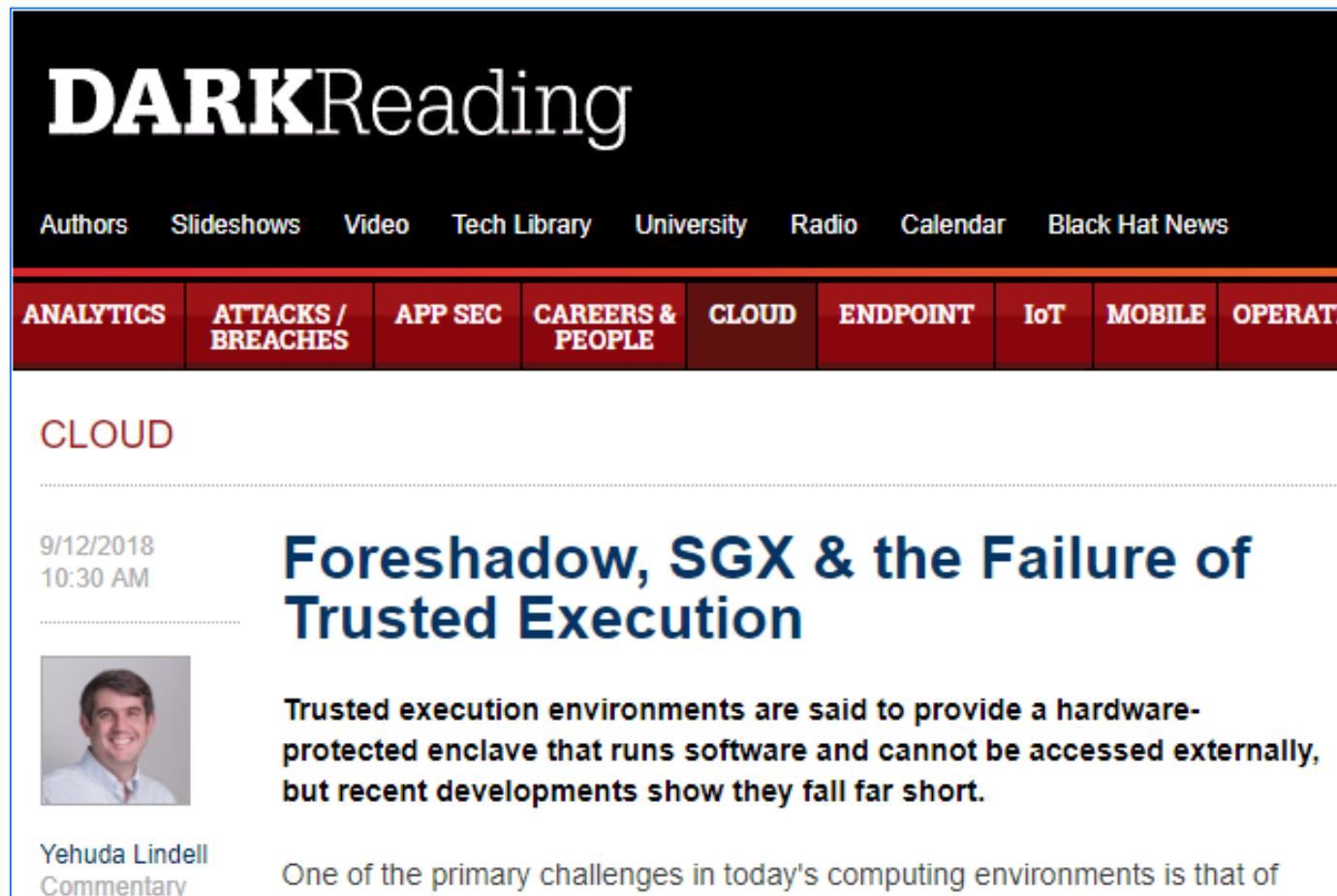


FORESHADOW

A logo created for the vulnerability, featuring a lock with a shadow

[https://en.wikipedia.org/wiki/Foreshadow_\(security_vulnerability\)](https://en.wikipedia.org/wiki/Foreshadow_(security_vulnerability)) (2018)

Flaws in hardware security: no hope?



DARKReading


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CLOUD

9/12/2018
10:30 AM

Foreshadow, SGX & the Failure of Trusted Execution

 **Trusted execution environments are said to provide a hardware-protected enclave that runs software and cannot be accessed externally, but recent developments show they fall far short.**

Yehuda Lindell
Commentary

One of the primary challenges in today's computing environments is that of

Cost-effective hardware isolation is unlikely?

(Is cost-effective secure software likely?)

<https://www.darkreading.com/cloud/foreshadow-sgx-and-the-failure-of-trusted-execution/a/d-id/1332733> (2018)

Concerns with TEEs: suspicions of motives

Software

MS Palladium protects IT vendors, not you – paper

Anderson gives us the FAQs

By John Lettice 28 Jun 2002 at 10:27

SHARE ▼

https://www.theregister.co.uk/2002/06/28/ms_palladium_protects_it_vendors/ (2002)

Trusting Intel – Next Generation of Backdooring?

We have seen that SGX offers a number of attractive functionality that could potentially make our digital systems more secure and 3rd party servers more trusted. But does it really?

The obvious question, especially in the light of recent revelations about NSA backdooring everything and the kitchen sink, is whether Intel will have backdoors allowing “privileged entities” to bypass SGX protections?

<http://theinvisiblethings.blogspot.fi/2013/09/thoughts-on-intels-upcoming-software.html> (2013)

Problem: Third-party uncertainty about your software environment is normally a feature, not a bug

<https://www.eff.org/wp/trusted-computing-promise-and-risk> (2003)

Possible motivations for widespread deployment

Vendor lock-in

Restriction of digital rights

...

Regulatory requirements

Protection of end-user data

...

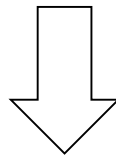
Example: regulatory compliance

The IMEI shall not be changed after the ME's final production process. It shall resist tampering, i.e. manipulation and change, by any means (e.g. physical, electrical and software).

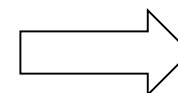
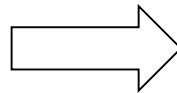
NOTE: This requirement is valid for new GSM Phase 2 and Release 96, 97, 98 and 99 MEs type approved after 1st June 2002.

3GPP TS 42.009, 2001

Secure storage of RF configuration parameters



Early TEEs for mobile phones
(ca. 2001)



TrustZone[®]
Security Foundation by ARM[®]

[KRE11] "[Old, new borrowed, blue: a perspective on the evolution of mobile platform security architectures](#)", ACM CODASPY (2011)

[EKA14] "[Untapped potential of trusted execution environments](#)", IEEE S&P Magazine, 12:04 (2014)



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Can blockchains be made better using hardware-assisted security?

Lachlan J. Gunn, N. Asokan

What is a Blockchain?

A (public) ledger whose integrity is guaranteed

Each block is a set of transactions, cryptographically linked to the previous block

- Acceptance of one block implies agreement on **entire history**



Problem: How to reach consensus on what transactions get included in a block?

Choose who decides what transactions are included in a block

Devise a way for everyone to agree on the sequence of blocks

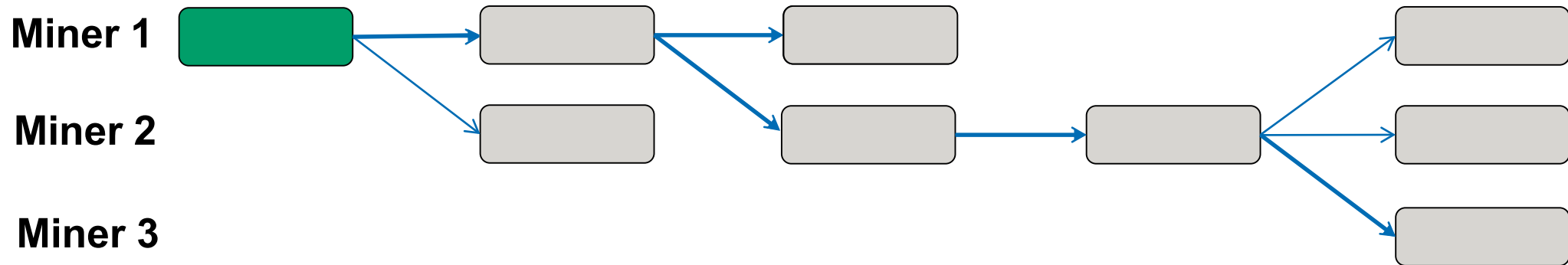
Proof of Work + “longest chain” rule

Bitcoin, Ethereum, etc. all use Proof of Work to agree on the next block:

Miners decide which transactions include in their proposal for the next block

Proof of Work: use computation power to solve a puzzle; winner proposes next block

- Chance of success proportional to amount of computation (work) performed
- Fair: any miner expending the same amount of work has the same chance of winning



- Everyone follows the longest valid chain (chain with largest CPU power wins eventually)

What's wrong with Bitcoin, anyway?

The luxury of not trusting anyone does not come for free:

All transactions need to be **online**
Slow: long confirmation time, low throughput

Wasteful (energy expended on puzzle solving)
Probabilistic finality
Extremely **scalable**

Annual Power Consumption



Data: Digiconomist, CIA World Factbook

Outline

Can hardware-assisted security improve blockchains?

Example approaches

- Changing the “business process”
- Replacing consensus (“longest chain” rule)
- ...

What challenges arise?

Changing the process

Fast off-chain transactions with TEEs

Offline

Fast

Bitcoin payments are made from/to cryptographic keys

TEE can **enforce** how a key is used and **attest** to such usage

1. **Online** (on-chain): transaction to transfer money to a TEE-protected key
Proves initial balance using the blockchain
2. **Offline**: payment message + TEE-provided attestation: key used in only one outgoing payment

Fast, offline payment to **any payee** who

- is guaranteed **instantaneously** that double-spending is not possible!
- but **must wait for on-chain confirmation before using the money with anyone!**

Gopinath Nirmala, "[Improving the Security and Efficiency of Blockchain-based Cryptocurrencies](#)", MSc thesis @Aalto, 2017

Dmitrienko et al., "[Secure Wallet-Assisted Offline Bitcoin Payments with Double-Spender Revocation](#)", ASIACCS '17

Teechan: Net settlement with TEEs

TEEs can use attestation to create a secure channel between them

1. Decide how much you trust the TEE. Set a **credit limit**
2. Create a secure channel between the TEEs
3. Transaction made via this channel: TEEs keep track of **net transfer value**
4. Either TEE can close the channel and perform **net settlement**

Fast, offline series of payments between two designated parties:

- guaranteed **instantaneously** that double-spending is not possible!
- can reuse the money for transactions with peer **immediately**
- but **must wait for on-chain confirmation before using the money with anyone else**

Proof of Elapsed Time

Proof of Work:

First miner to **solve puzzle** wins (gets to proposes next block)

Work ~ Exp (difficulty)

Proposals can be made at a rate proportional to computational power

Proof of Elapsed Time:

TEE issues **attestation** after waiting (idly) for a while; First miner to get the attestation wins

Idle wait time ~ Exp (difficulty)

*Proposals can be made at a rate proportional to the number of **idle** CPUs*

Replacing Consensus

Byzantine Consensus

Slow
Probabilistic
Wasteful

Goals of classical Consensus schemes:

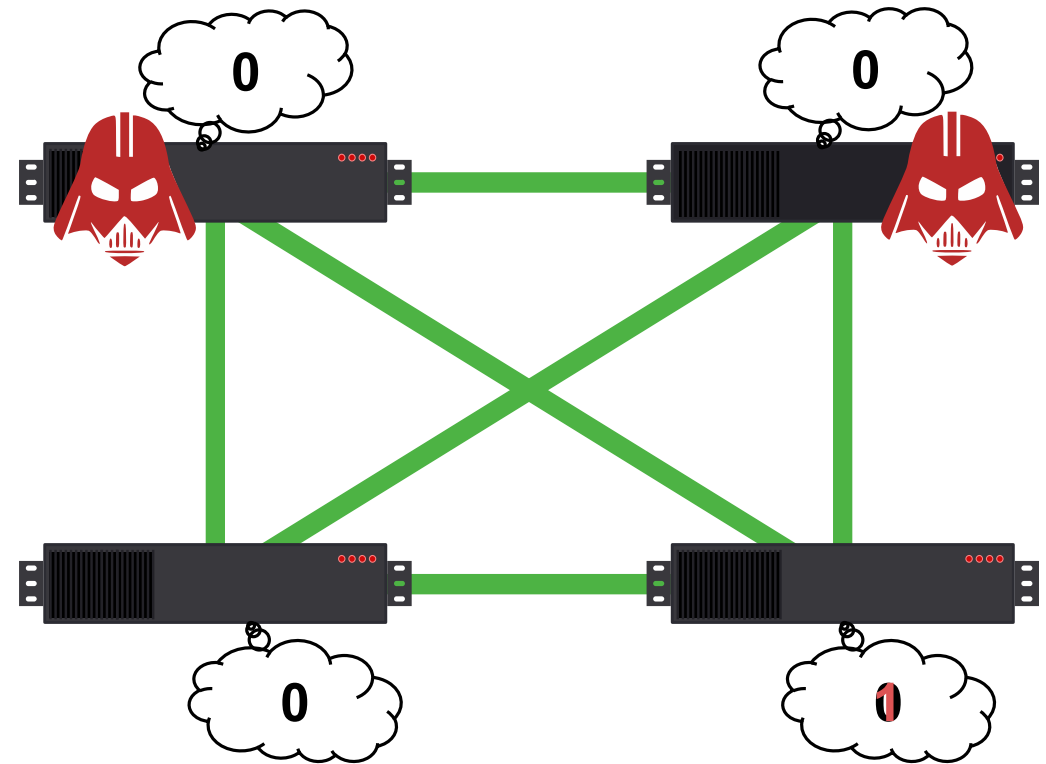
- Liveness: all (honest) nodes produce **output**
- Safety: all (honest) nodes output **same value**
- Finality: output values are **definitive**

Adversary model:

- Adversary can compromise some nodes
- Goals hold **despite f compromised nodes**

Limits:

- **No protocol** can tolerate more than a third of nodes being compromised

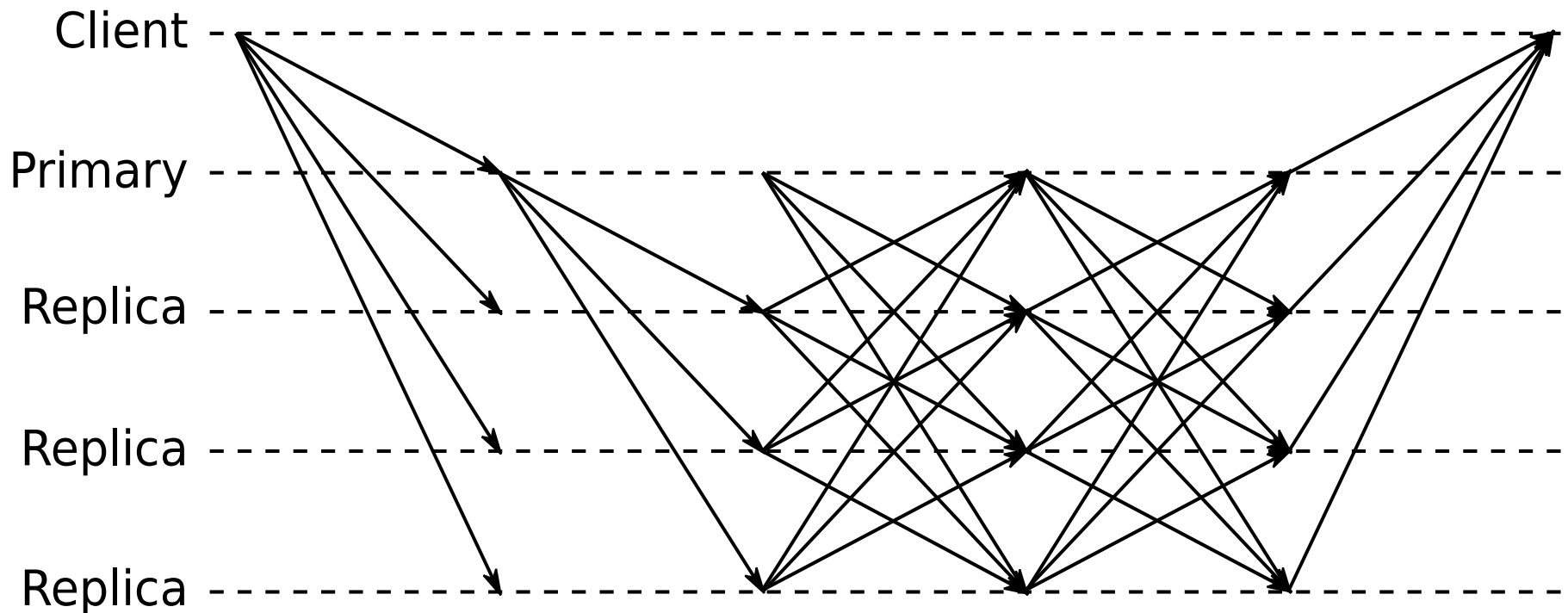


PBFT

- Fast
- Deterministic
- Efficient
- Scalable

The first practical protocol for Byzantine fault tolerance

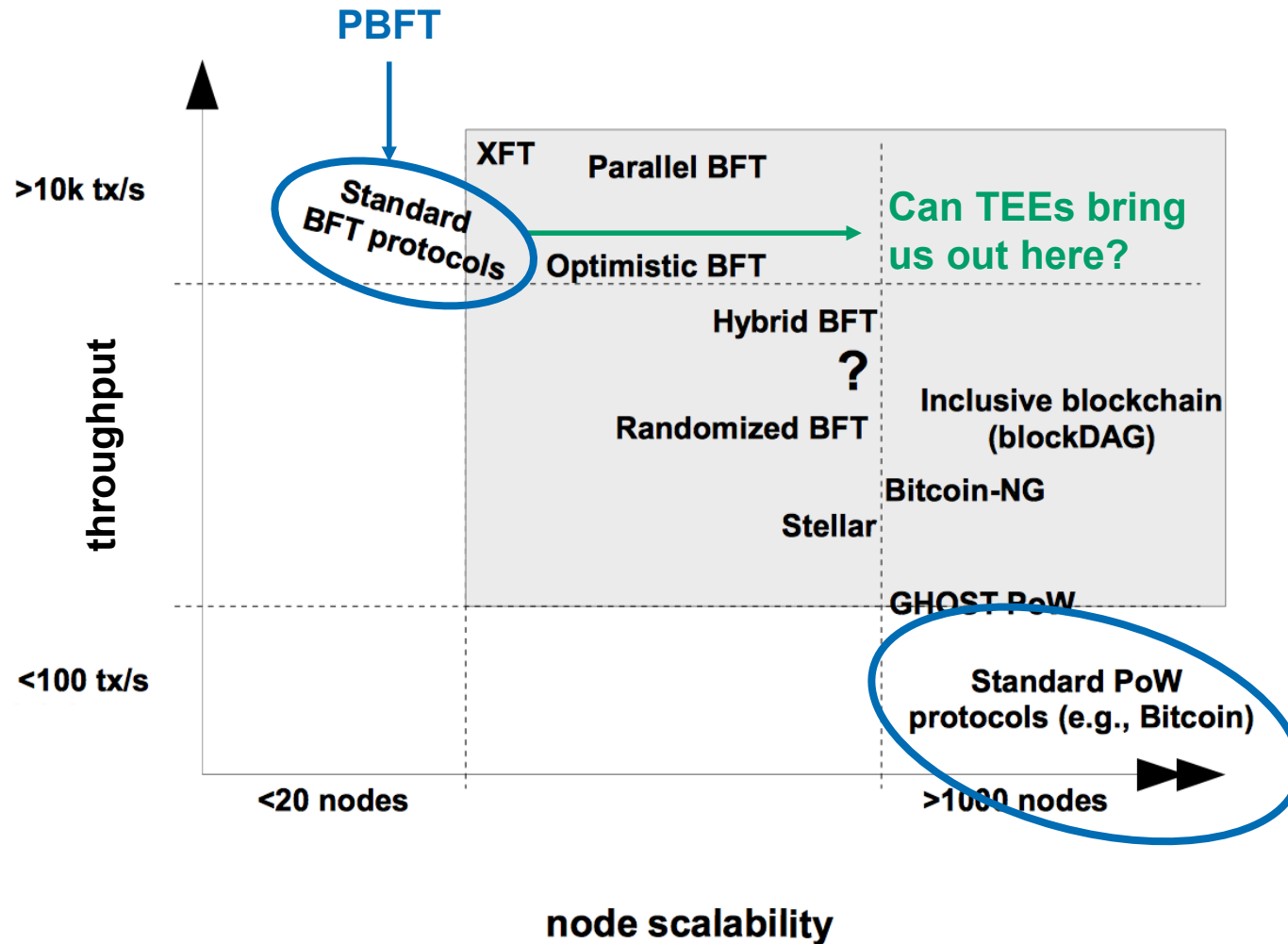
Less scalable than Proof of Work.



$O(n^2)$ messages, $n = 3f + 1$

The landscape of consensus mechanisms

- Fast
- Deterministic
- Efficient
- Scalable



Adapted from Marko Vukolić, "[The quest for scalable blockchain fabric: Proof-of-work vs. BFT replication](#)"
International Workshop on Open Problems in Network Security. Springer International Publishing, 2015

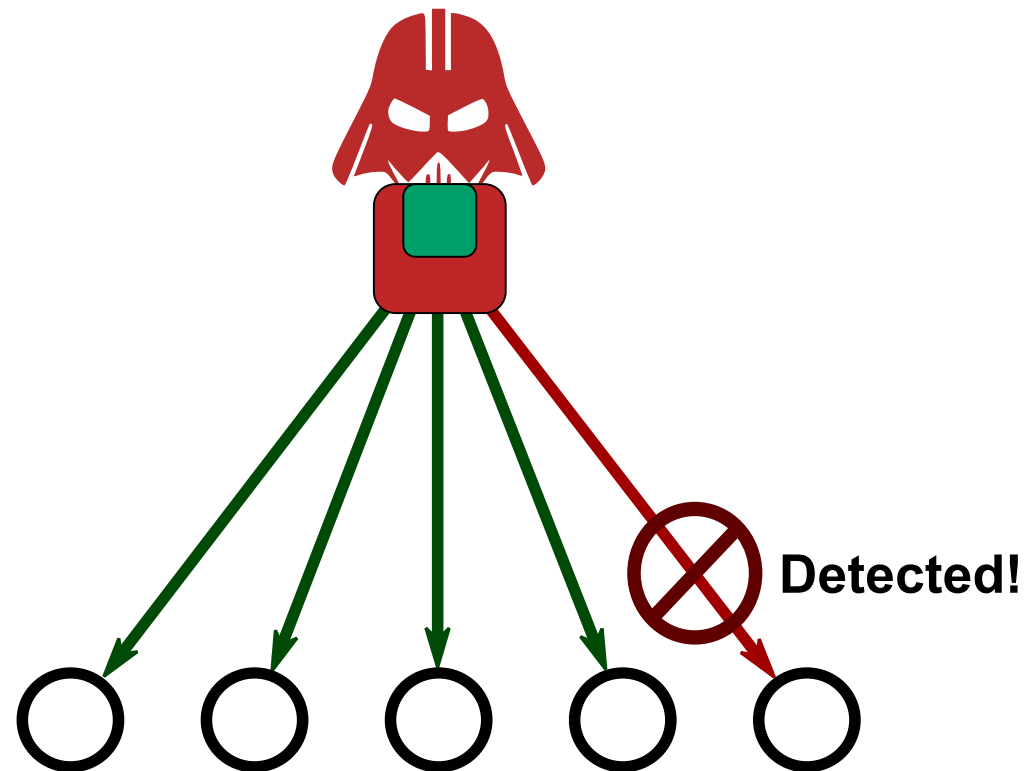
How can TEEs help design scalable consensus?

Problem: Compromised nodes can **equivocate**

Solution: Use **attestation** to **prevent equivocation!**

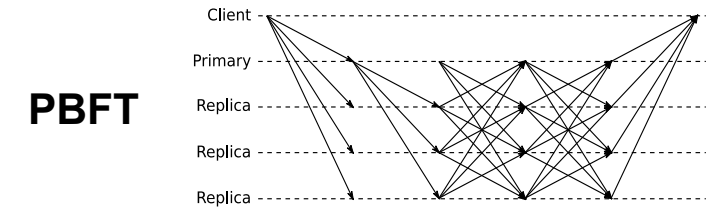
- Tolerate faults in $\frac{1}{2}$ of the nodes

Applicability **limited to permissioned settings**



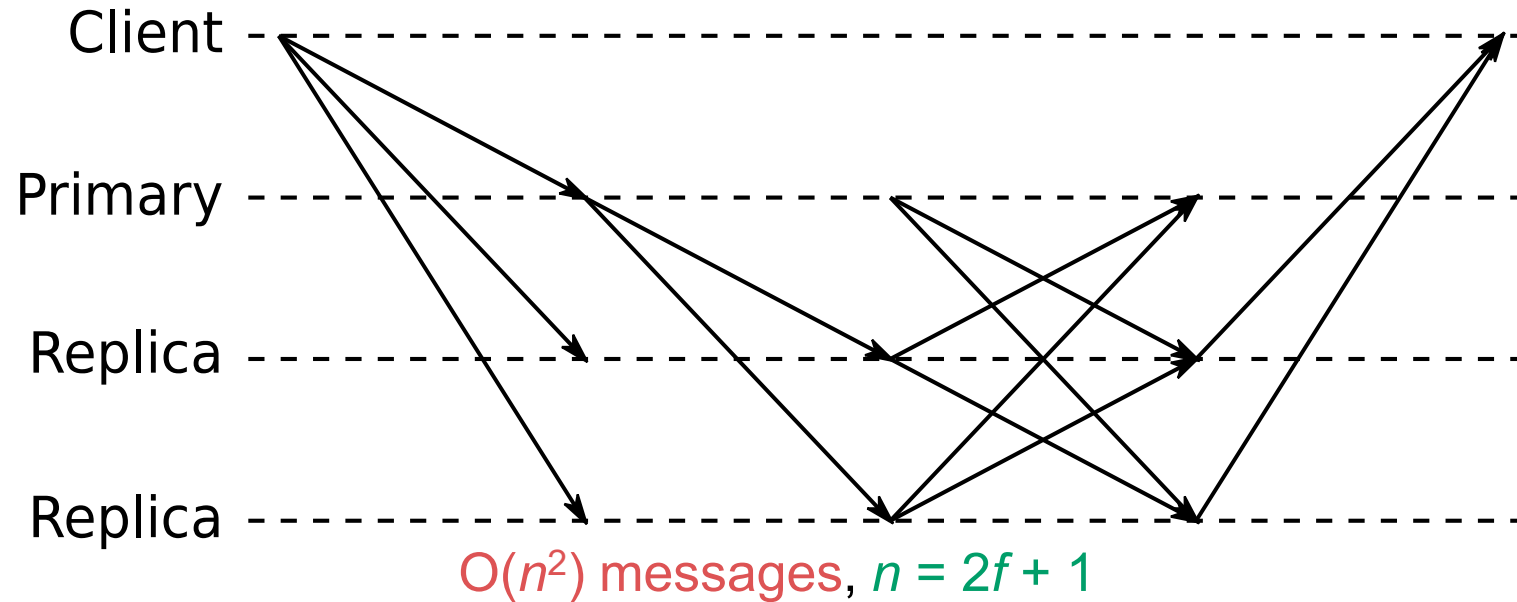
Chun et al., "[Attested append-only memory: making adversaries stick to their word](#)", SOSP '07

MinBFT



Hardware-based monotonic counters

→ increase fault-tolerance

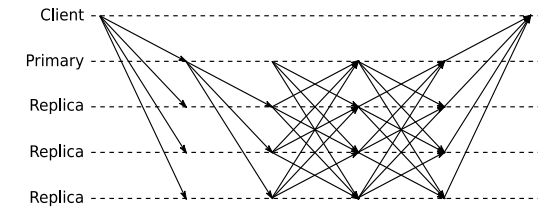


FastBFT

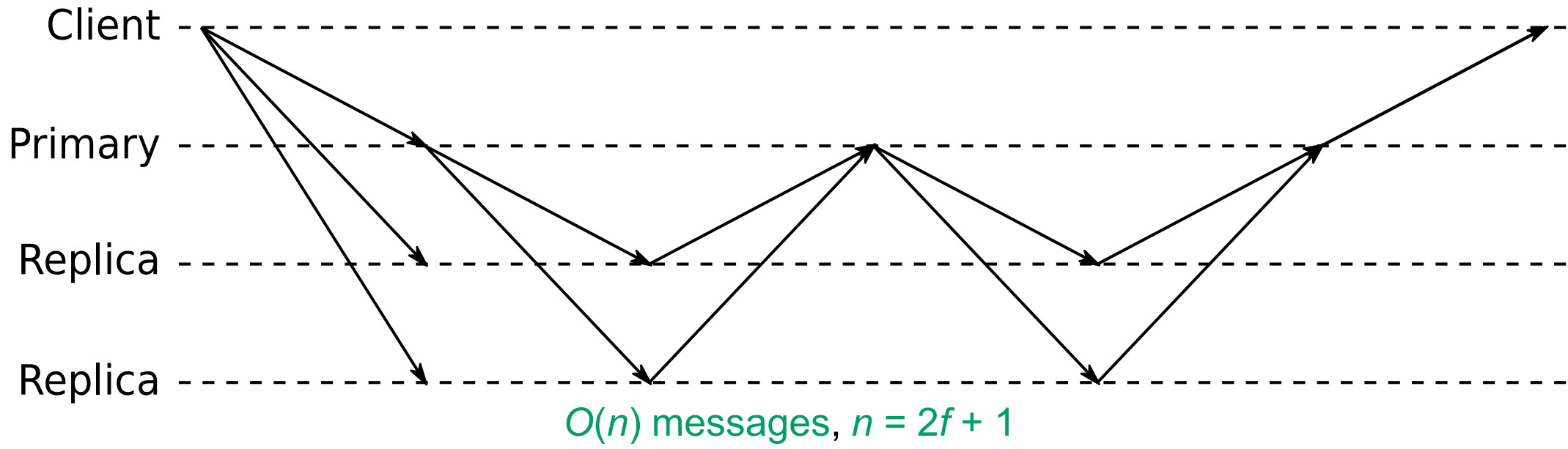
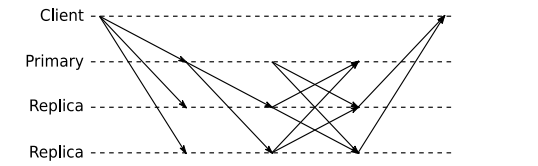
TEE-protected secret sharing, message aggregation

→ increase throughput

PBFT



MinBFT



Challenges

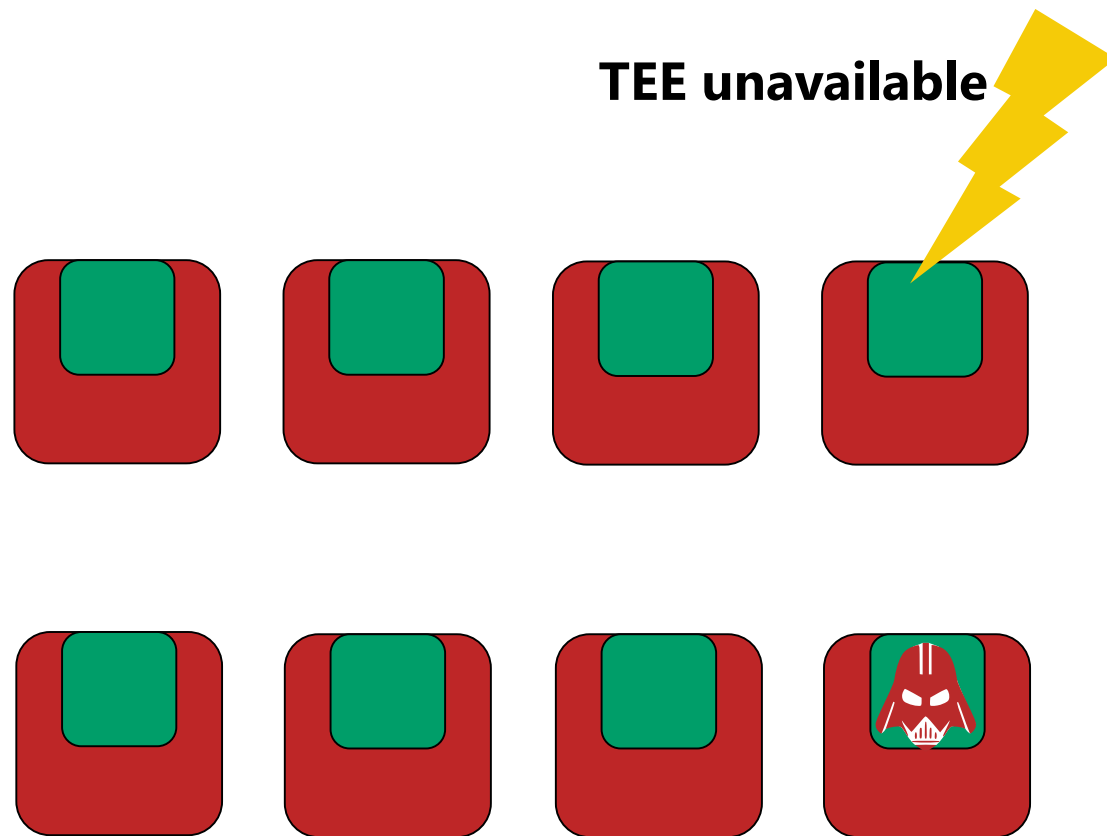
Challenges in relying on hardware-assistance

TEE Availability:

- TEEs will not be universally available:
 - Gradual rollout
 - Obsolescence
 - Revocation

TEE Compromise:

- Compromising some TEEs should not completely break the system



Example: Dealing with TEE availability in consensus

Question: Can we improve consensus protocols by adding **only a few** TEEs?

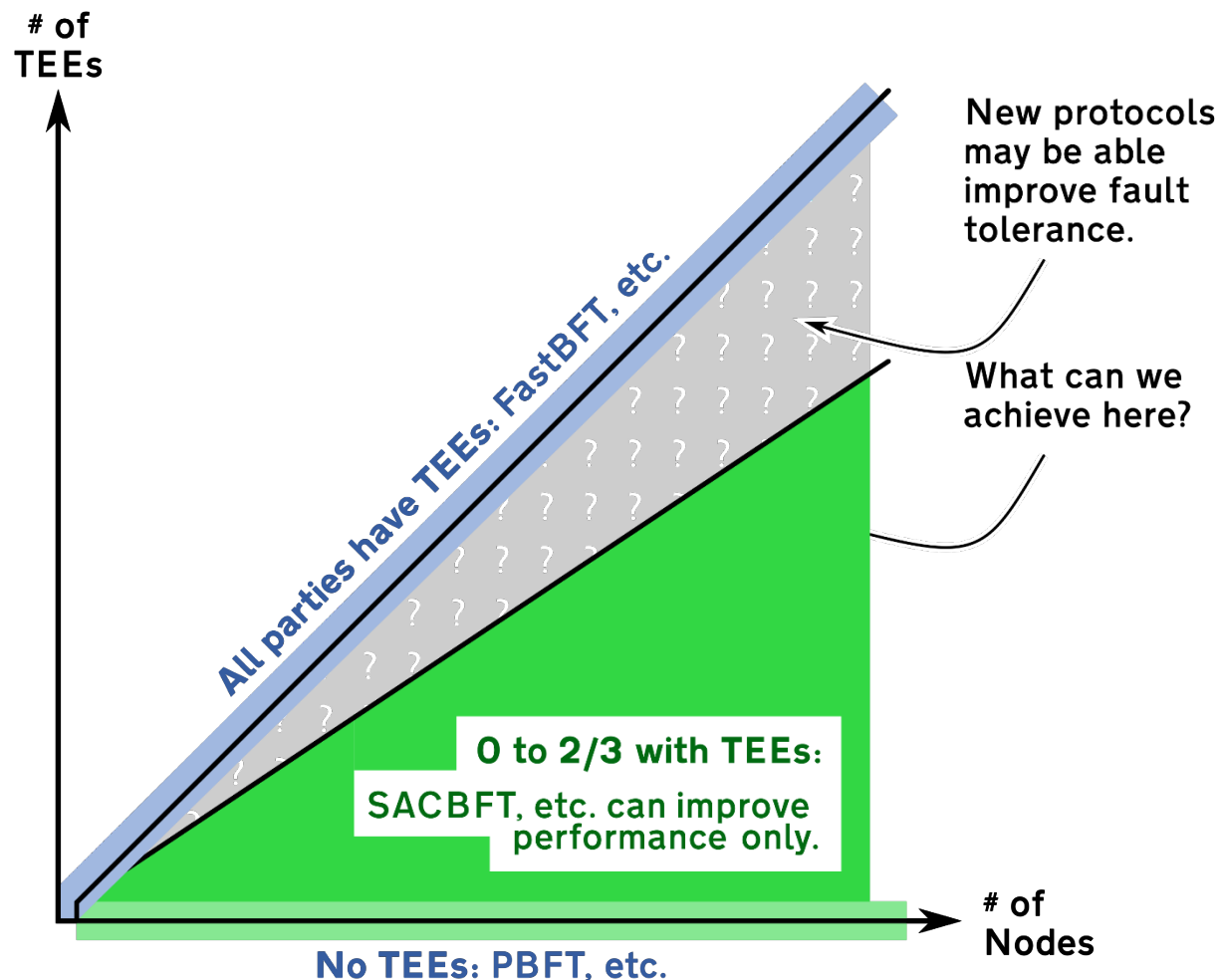
Answer*:

- can **increase throughput** if $\#TEEs > 1$
- but **fault tolerance cannot be increased** if $(\#TEEs / \#Nodes) \leq 2/3$

Open question: How can we optimally increase fault tolerance when

$$2/3 < (\#TEEs / \#Nodes) < 1$$

(* Forthcoming research report)



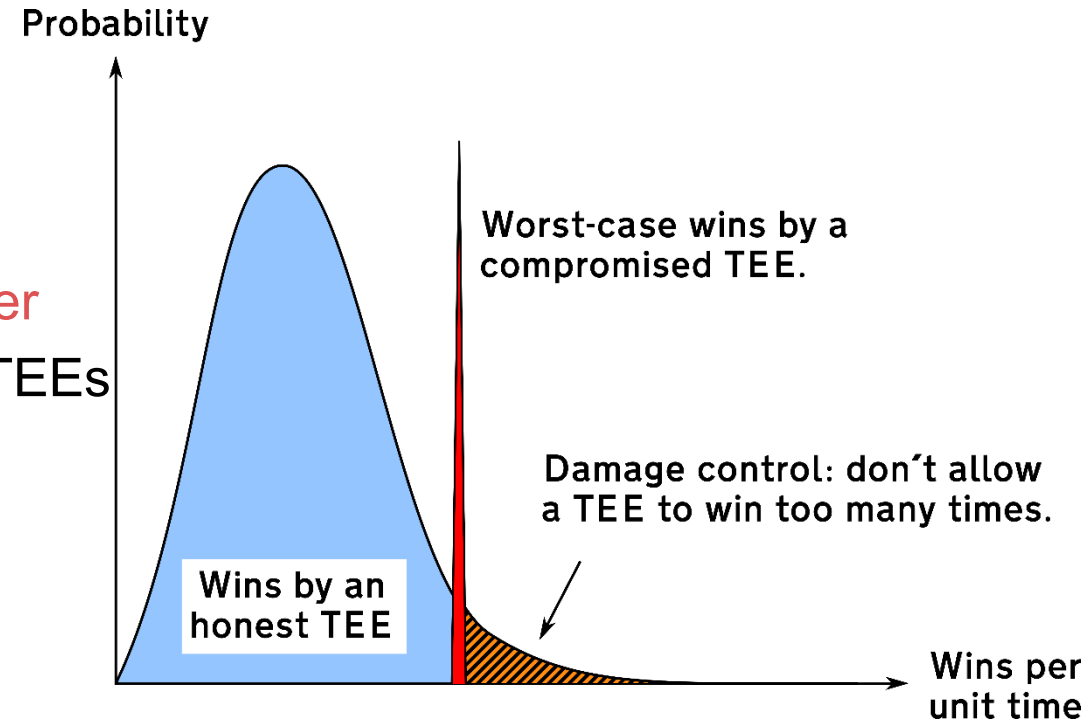
Example: Dealing with TEE compromise in PoET

Problem: A **compromised TEE** can **win every block**

Statistical solution: refuse blocks from machines that have won too many times

- Before: compromised TEEs give attacker **unlimited power**
- After: attacker power **proportional** to # of compromised TEEs

Open question: How can TEE-using applications detect/mitigate effects of TEE-compromise?



Intel, [Hyperledger Sawtooth Documentation](#) (2015).

Chen et al., ["On Security Analysis of Proof-of-Elapsed-Time \(PoET\)"](#), SSS 2017.

Summary

Concerns with applicability of hardware-supported TEEs remain

But compelling common-sense applications exist

be **practical**; protect **end-users**; address **everyday** needs

Solutions must incorporate mitigations for TEE **unavailability** or **compromise**

application- or system-level mitigations possible



<https://ssg.aalto.fi/research/projects/bcon/>
BCon project, Academy of Finland



<http://www.icri-cars.org/>
ICRI-CARS, Intel

On dealing with TEE compromise

Two types of settings where TEEs are useful:

1. Improving **functionality** without compromising security: e.g., PoET
2. Improving **security** (esp. where none exists today): e.g., SafeKeeper

TEE compromise is a major concern in Type 1 settings

In Type 2 settings, TEE compromise implies returning to current situation